MARVEL COMICS

OFFICIAL MARVEL ZOMBIE™ MAGAZINE!

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MARVEL AGE®

X-MEN® ANIMATED SPECIAL MUTATES INTO A GRAPHIC NOVEL!

PLUS: THE INCREDIBLE HULK'S® DALE KEOWN INTERVIEWED!

ALSO: AN INSIDE LOOK AT THE NEW Barbie™ COMICS!

FAN AWARDS
INNER
ORITE PUBLICATION
ABOUT COMICS

OR THE 2nd
EAR IN A ROW!
EE SALICRUP'S
ECTION FOR A
LIST OF ALL THE
AWARD WINNERS!

STAN LEE PRESENTS MARVEL AGE®

SALICRUP'S SECTION

Welcome once again to the magazine that dares to ask the musical question, "you mean there are *other* comics besides Marvel's?" But seriously, folks, it gives us great pleasure to announce that MARVEL AGE MAGAZINE has once again, for the second year in a row, won the prestigious COMICS BUYER'S GUIDE Fan Award for Favorite Publication about Comics. We'd like to thank everyone who voted for us and

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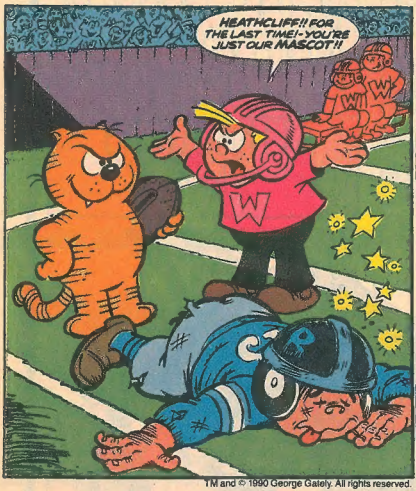
Here's a complete checklist of what's happening in all the Marvel, Epic, and Marvel U.K. titles shipping in October.

MARVEL® COMING ATTRACTIONS

Titles Shipping October 2

☐ **AVENGERS WEST COAST #65**—More on the Grim Reaper. Plus the return of Ultron! By Roy Thomas, Paul Ryan, and Danny Bulanadi. $1.00.

☐ **X-MEN #271**—Wolverine and Psylocke and Jubilee versus the New Sentinels! By Chris Claremont, Jim Lee and Scott Williams. $1.00.



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☐ **CAPTAIN AMERICA #380—Diamondback** is put on trial by the **Serpent Society** and the verdict is death! Part one of three. By **Mark Gruenwald**, **Ron Lim** and **Danny Bulanadi**. Plus **USAgent** begins a quest for his lost three.

☐ **DAREDEVIL #287—Bullseye's** next target is . . . **Matt Murdock**! By **Ann Nocenti**, **Lee Weeks**, and **Al Williamson**. $1.00.

☐ **NAMOR #9—Namor** versus **Headhunter** Part 2! By **John Byrne**. $1.00.

☐ **WEB OF SPIDER-MAN #71—Spidey** runs into **Dominick Fortune** at his **Uncle Ben's** grave—and then the action begins! Part one of two. By **Danny Fingeroth**, **Dave Ross**, and **Andy Mushynsky**. $1.00.

☐ **MARVEL COMICS PRESENTS #64—Wolverine** and **Ghost Rider** Part One by **Howard Mackie**, **Mark Texeira** and **Harry Candelario**. Poison Part Five by **Steve Gerber** and **Cynthia Martin**. **Fantastic Four** Part One by **Bob DeNatale** and **Mike Harris**. And complete in this issue: **Blade the Vampire Slayer** by **Marcus McLaurin** and **Malcom Davis**. Biweekly. 32 pages. $1.25.

☐ **SHE-HULK #22—She-Hulk** goes back in time and confronts the **All Winners Squad**! By **Steve Gerber**, **Buzz Dixon**, **Tom Artis** and **Jim Sanders**. Mando Offset paper. $1.50.

☐ **STALKERS #9**—The first mission for a new stalker—and it could be his last! By **Jan Strnad** and **Val Mayerick**. And who is killing the **Stalkers** in Los Angeles? By **Mark Verheiden** and **Val Mayerick**. An Epic comic. Mando Offset paper. Direct Sales only. For Mature Readers. $1.50.

☐ **FOOLKILLER Limited Series #3**—The slaying gets worse! By **Steve Gerber**, **J.J. Birch** and **Tony DeZuniga**. Mando Offset paper. Direct Sales only. $1.75.

☐ **CADILLACS AND DINOSAURS Limited Series #2**—The tales of the Xenozoic Age continue—in color! By **Mark Schultz** and **Steve Stiles**. An Epic comic. Offset paper. Direct Sales only. For Mature Readers. $2.50.

☐ **FAFHRD AND THE GRAY MOUSER Limited Series #1—Fritz Leiber's** classic sword and sorcery adventurers now in comic book form! By **Howard Chaykin**, **Mike Mignola**, and **Al Williamson**. An Epic comic. Bookshelf Format. 48 pages. Direct Sales only. For Mature readers. $4.50.

Titles Shipping October 9

☐ **ALF #36**—More wacky adventures of the outrageous Alien Life Form. By **Michael Gallagher**, **Rusty Haller** and **Marie Severin**. $1.00.

☐ **AVENGERS SPOTLIGHT #39**—"Avengers Reborn" the penultimate chapter! Starring the **Black Knight**! By **Roy Thomas** and **Greg Capullo**. Cover by **Steve Lightle**. $1.00.

☐ **GROO THE WANDERER #72—Groo** gets into more trouble than even his worst enemies thought possible! By **Sergio Aragonés** and **Mark Evanier**. An Epic comic. $1.00

☐ **HEATHCLIFF #54**—The ultimate **Heathcliff** gag comic! By **Angelo DeCesare** and **Howard Post**. $1.00

☐ **MIGHTY MOUSE #3—Mighty Mouse**, **Bat-Bat** and a wild adventure with Say-More! By **Michael Gallagher**, **Ernie Colon**, **Michael Kazaleh** and **Marie Severin**. Cover by **John Byrne**. $1.00.

☐ **THE NEW MUTANTS #96**—"The X-Tinction Agenda" Part Five: **Rahne** is about to be transformed! And wait'll you see what **Boom Boom**, **Rictor** and **Storm** do! By **Louise Simonson**, **Rob Liefeld** and **Hilary Barta**. $1.00.

☐ **QUASAR #17—Quasar**, **Makkari**, **Quicksilver**, the **Whizzer**, **Captain Marvel**, **Super Sabre**, **Black Racer** and **Speed Demon** in a race to decide the fastest person on Earth! By **Mark Gruenwald** and **Mike Manley**. Cover by **Neal Adams**. $1.00.

☐ **ZORRO Limited Series #1**—The legendary movie and television hero returns to comics! By **Ian Rimmer** and **Mario Capaldi**. A Marvel U.K. comic. $1.00.

☐ **ALPHA FLIGHT #91—Alpha Flight** teams up with **Dr. Doom**. By **Fabian Nicieza**, **Michael Bair** and **Mike Manley**. Cover by **Jackson Guice**. Mando Offset paper. Direct Sales only. $1.50.

☐ **GHOST RIDER #8—Blackout** returns for an all-out showdown against **Ghost Rider**! By **Howard Mackie**, **Javier Saltares** and **Mark Texeira**. Mando Offset paper. $1.50.

☐ **WOLVERINE #34—Wolverine** returns to the Canadian wilds. And new truths about **Wolverine** are revealed! By **Larry Hama**, **Mark Silvestri** and **Dan Green**. Mando Offset paper. $1.75.

☐ **LAST AMERICAN Limited Series #1**—In the post-holocaust future, there is one man who can restore civilization. That man is **G.I. Pilgrim**—the **Last American**! By **John Wagner**, **Alan Grant** and **Mike McMahon**. An Epic comic. Hudson Offset paper. Direct Sales only. For Mature Readers. $2.25.

☐ **AMAZING SPIDER-MAN #342**—Scorpion's captured **J. Jonah Jameson**. And here comes the **Black Cat**! By **David Michelinie, Erik Larsen** and **Randy Emberlin**.

☐ **PUNISHER MAGAZINE #17**—Reprinting the two-part **Bushwacker** story from **PUNISHER WAR JOURNAL #**'s 12 and 13! By **Carl Potts, Jim Lee, Al Milgrom, David Ross** and **Russ Heath**. A Marvel black and white magazine. 64 pages. $2.25.

☐ **SAVAGE SWORD OF CONAN #180—Conan must rescue an Emperor about to be sacrificed! By Chuck Dixon, Mike Docherty** and **Ernie Chan**. A Marvel black and white magazine. 64 pages. $2.25.

☐ **STRIP #18**—The Punisher by **Archie Goodwin, Tony DeZuniga** and **Rico Rival**. **Genghis Grimtoad** by **John Wagner, Alan Grant** and **Dave Gibson**. **Wolfram** by **Eric Puech**. **Storm**: Labyrinth of Death by **M. Lodevijk** and **D. Lawrence**. And **Death's Head** by **Simon Furman** and **Geoff Senior**. A Marvel U.K. comic. Biweekly. 48 pages. $2.50.

☐ **MARVEL SUPER HEROES #4—Spider-Man** and **Nick Fury** by **Archie Goodwin, Gerry Conway, Don Perlin** and **Frank Springer**. **Daredevil** by **Robert Campanella** and **Grant Miehm**. **Speedball** by **Scott Lobdell, Ron Wilson** and **Don Ald**. **Wonder Man** by **Bill Mumy** and **Brian Murray**. **Spitfire** by **Ian Akin**. And **Black Knight** by **Gregory Wright, Dwayne McDuffie, Alan Davis** and **Paul Neary**. 80 pages. $2.95.

☐ **INTERFACE #7**—The action heats up—with fatal consequences! By **James D. Hudnall** and **Bill Koeb**. An Epic comic. Hudson Offset paper. Direct Sales only. For Mature Readers. $2.25.

☐ **BLACK PANTHER Limited Series #3**—The **Black Panther** is about to get married! But the drug lords are making different plans. By **Don McGregor** and **Dwayne Turner**. Bookshelf Format. 48 pages. Direct Sales only. $3.95.

☐ **OFFICIAL HANDBOOK OF THE MARVEL UNIVERSE MASTER EDITION #1**—All-new modular format! A must for fact-finding fans! Direct Sales only. $3.95.

☐ **CAPTAIN AMERICA Limited Series #1**—At last, the complete origin of **Captain America**! By **Fabian Nicieza, Kevin Maguire, Joe Rubinstein** and **Paul Mounts**. Bookshelf Format. 48 pages. Direct Sales only. $4.95.

☐ **GENGHIS GRIMTOAD Trade Paperback**—Fully painted adventures of the heroic amphibian! By **Alan Grant, John Wagner** and **Ian Gibson**. A Marvel U.K. comic. Direct Sales only. $8.95.

☐ **X-MEN: ANIMATION SPECIAL Graphic Novel**—The animated adventure printed directly from the original cells! Script adaptation by **Danny Fingeroth**, 64 pages. Direct Sales only. $10.95.

☐ **MOEBIUS Graphic Novel #7: THE GODDESS**—A continuation of MOEBIUS 5, the Gardens of Aedena. More adventures in the Airtight Garage saga. By **Moebius**. An Epic Graphic Novel. 96 pages. Direct Sales only. For Mature Readers. $12.95.

Title Shipping October 16

☐ **THE AVENGERS #327**—A new direction for the **Avengers**! By **Larry Hama**, **Paul Ryan** and **Tom Palmer**. $1.00.

☐ **CONAN THE BARBARIAN #239**—Is Conan dead? By **Michael Higgins**, **Gary Hartle** and **Mike DeCarlo**. Cover by **Mike Mignola**. $1.00.

☐ **G.I. JOE #107**—Introducing the **Night Creepers**! By **Larry Hama**, **Lee Weeks** and **Randy Emberlin**. $1.00.

☐ **GUARDIANS OF THE GALAXY #7**—Will **Martinex** die? And who is **Malevolence**? By **Jim Valentino** and **Steve Montano**. Cover inked by **George Perez**. $1.00.

☐ **THE INCREDIBLE HULK #376**—The **Green Hulk** versus the **Gray Hulk**! By **Peter David**, **Dale Keown** and **Bob McLeod**. $1.00.

☐ **MARVEL AGE MAGAZINE #95**—**Captain America**'s 50th anniversary celebration! Interviews with **Joe Simon** and **Jack Kirby**, and the history of **Cap** on film! $1.00.

☐ **MARVEL TALES #244**—**Spider-Man** and **Professor X** against **Professor Power**, **Mentallo** and the **Fixer**! By **J. Marc DeMatteis**, **Herb Trimpe** and **Mike Esposito**. Cover by **Marshall Rogers**. $1.00.

☐ **THE PUNISHER #43**—**The Punisher** makes a desperate "Border Run" to bring a torturer to justice! By **Mike Baron** and **Bill Reinhold**. $1.00.

☐ **SILVER SURFER #44**—**Thanos** is alive! And he possesses the source of ultimate power—the Infinity Gems! By **Jim Starlin**, **Ron Lim** and **Tom Christopher**. $1.00.

☐ **MARVEL COMICS PRESENTS #65**—**Wolverine** and **Ghost Rider** Part Two by **Howard Mackie**, **Mark Texeira**, and **Harry Candelario**. Poison Part Six by **Steve Gerber** and **Cynthia Martin**. **Fantastic Four**, Part Two by **Bob DeNatale** and **Tom Morgan**. And complete in this issue: **Starfox** by **Peter B. Gillis**, **Ernie Chan** and **Dave Albrecht**. 32 pages. $1.25.

☐ **WHAT IF #20**—"What If **Spider-Man** Had Not Married Mary Jane Watson?" Part 1: by **Danny Fingeroth**, **Jim Valentino** and **Chris Ivy**. $1.25.

☐ **NOMAD Limited Series #2**—**Nomad**'s search for the drug dealers' source leads to a family tragedy! By **Fabian Nicieza**, **James Fry** and **Mark McKenna**. Mando Offset Paper. $1.50.

☐ **LIFE OF CAPTAIN MARVEL Trade Paperback**—Re-presenting the classic adventures of **Captain Marvel** versus **Thanos**! By **Jim Starlin**, **Mike Friedrich**, **Steve Englehart**, and a plethora of veteran inkers! Cover by **Jim Starlin** and **Tom Vincent**. 240 pages. Direct Sales only. $14.95.

☐ **SHIELD #18**—"Apogee of Disaster" the penultimate chapter! By **Dan Chichester**, **Herb Trimpe** and **Romeo Tanghal**. Mando Offset paper. Direct Sales only. $1.50.

☐ **EXCALIBUR #32**—**Kitty Pryde** returns! By **Chris Claremont** and **Ron Wagner**. Mando Offset paper. $1.75.

☐ **SPIDER-MAN #5**—"Torment"—the shattering conclusion! By **Todd McFarlane**. Mando Offset paper. $1.75.

☐ **STREET POET RAY #5**—The focus: Amnesty International! By **Michael Redmond** and **Junko Hoshizawa**. Bookshelf Format. $2.95.

☐ **DOCTOR WHO #166**—Behind the scenes news and features about the longest running science-fiction TV show! A Marvel U.K. black and white magazine. 64 pages. Direct Sales only. $3.95.

☐ **ROBOCOP #10**—Enter the Motown Avengers! By **Alan Grant**, **Lee Sullivan** and **Keith Williams**. Mando Offset paper. $1.50.

☐ **MARVEL MASTERWORKS #14: CAPTAIN AMERICA**—Re-presenting the classic adventures from TALES OF SUSPENSE #'s 59-81 . . . considered some of **Cap**'s greatest tales ever! By **Stan Lee**, **Jack Kirby**, **John Romita**, **Chic Stone**, **Frank Giacoia**, **Joe Sinnott**, **Don Heck** and others. A Marvel Hardcover. 224 pages. Direct Sales only. $34.95.

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☐ **FANTASTIC FOUR #347**—Introducing the dread **Time Variance Authority**! By **Walter Simonson**. $1.00.

☐ **IRON MAN #263**—Armor Wars II—The awesome conclusion! By **John Byrne**, **John Romita, Jr.**, and **Al Williamson**. $1.00.

☐ **FANTASTIC FOUR #347**—Introducing the dread **Time Variance Authority**! By **Walter Simonson**. $1.00.

☐ **IRON MAN #263**—Armor Wars II—The awesome conclusion! By **John Byrne, John Romita, Jr.**, and **Al Williamson**. $1.00.

☐ **THE NEW WARRIORS #6**—The **New Warriors** versus the **Star Thief** on the moon! Guest-starring the Inhumans! By **Fabian Nicieza, Mark Bagley** and **Larry Mahlstedt**. $1.00.

☐ **SPECTACULAR SPIDER-MAN #171**—**Spidey** and **Puma** settle their "Debt of Honor" with a showdown in New Mexico. By **Gerry Conway** and **Sal Buscema**. $1.00.

☐ **THOR #427**—Thor versus **Captain Britain**. And watch out for the **Wrecker**! By **Tom DeFalco, Ron Frenz** and **Joe Sinnott**. $1.00.

☐ **MARVEL FANFARE #54**—The dramatic conclusion of the trilogy starring the **Black Knight**! By **Steve Grant** and **Tod Smith**. Hudson Offset paper. Direct Sales only. $2.25.

☐ **THE TRANSFORMERS #73**—Civil War tears apart the **Decepticons**, and the **Autobots** are caught in the crossfire! By **Simon Furman, Andrew Wildman** and **Stephen Baskerville**. $1.00.

☐ **X-MEN CLASSIC #54**Re-presenting X-MEN #150! By **Chris Claremont, Dave Cockrum** and **Joe Rubinstein**. New cover by **Andy Kubert**. $1.25.

☐ **CLOAK AND DAGGER #15**—What terrifying thing is happening to **Cloak**? By **Steve Gerber, Rick Leonardi** and **Al Williamson**. Mando Offset paper. Direct Sales only. $1.50.

☐ **MOON KNIGHT #21**—The **Punisher, Spider-Man**, and **Moon Knight** against the **Secret Empire**—the brutal conclusion! By **Chuck Dixon, Sal Velluto** and **Tom Palmer**. Cover by **Denys Cowan**. Mando Offset paper. Direct Sales only. $1.50.

☐ **KNIGHTS OF PENDRAGON Limited Series #5**—**Dai Thomas** and **Captain Britain** find legendary Avalon—and catastrophe! By **Dan Abnett, J. Tomlinson, G. Erskine** and **A. Lanning**. Cover by **Alan Davis**. A Marvel U.K. comic. Direct Sales only. $1.95.

☐ **MARVEL REQUIRER #9**—Want to know more about what's happening in the titles next month? Then the MARVEL REQUIRER is for you! Direct Sales only. Free.

☐ **X-FACTOR #61**—"The X-Tinction Agenda" part 6! By **Louise Simonson** and **Whilce Portacio**. $1.00.

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☐ **STRIP #19—The Punisher**, by **Gerry Conway** and **Tony DeZuniga**. **Wolfram** by **Eric Puech**. **Genghis Grimtoad** by **John Wagner, Alan Grant** and **Dave Gibson**. And **Death's Head** by **Simon Furman** and **Geoff Senior**. A Marvel U.K. comic. 48 pages. Direct Sales only. For Mature Readers. $2.50.

☐ **HOLLYWOOD SUPERSTARS Limited Series #1**—Detectives in Tinseltown! By **Mark Evanier** and **Dan Spiegle**. An Epic comic. 48 pages. Mando Offset paper. Direct Sales only. For Mature Readers. $2.95.

☐ **THE SHADOW: HITLER'S ASTROLOGER Graphic Novel**—Re-presenting in softcover the suspense filled World War II adventure starring the Shadow! By **Denny O'Neil, Mike Kaluta** and **Russ Heath**. 64 pages. Direct Sales only. $10.95.

Titles Shipping October 30

☐ **MARVEL COMICS PRESENTS #66—Wolverine** and **Ghost Rider** Part Three by **Howard Mackie, Mark Texeira** and **Harry Candelario**. **Poison** Part Seven by **Steve Gerber** and **Cynthia Martin**. **Fantastic Four** Part Three by **Bob DeNatale** and **Tom Morgan**. And complete in this issue: **Volstagg** by **Sholly Fisch** and **Sam Grainger**. 32 pages. Direct Sales only. $1.25.

☐ **DR. STRANGE #24**—"The Dark Wars" the dimension-shattering conclusion! By **Roy Thomas, Jackson Guice** and **Tony DeZuniga**. Mando Offset paper. Direct Sales only. $1.50.

☐ **THE 'NAM #51**—A dangerous romance takes a fatal turn in war torn Vietnam. By **Doug Murray** and **Herb Trimpe**. Mando Offset paper. Direct Sales only. $1.50.

A **Limited Series** is a title which will only run for a specific number of issues.
A **Graphic Novel** is an 8 ½" x 11" paperback edition.
A **Trade Paperback** is a 7" x 10" paperback edition.
A **Bookshelf Format** is a 6⅝" x 10" high quality, square-bound edition.
A **Direct Sales** title is available only at selected outlets.
Shipping Date refers to when the comics leave the printer.

☐ **PUNISHER WAR JOURNAL #25**—The **Punisher** travels to Sicily on some deadly family business! Part One of a three-part story by **Mike Baron** and **Mark Texeira**. Mando Offset paper. $1.75.

☐ **CONAN SAGA #45**—Re-presenting from SAVAGE SWORD OF CONAN #43, "King Thoth-Amon" by **Roy Thomas, John Buscema**, and **Tony DeZuniga**. Plus: "Moon of Skulls" by **Don Glut** and **David Wenzel** and "Women from Khitai" by **Don Glut, Gary Brodsky** and **Tony DeZuniga**. A Marvel black and white magazine. 64 pages. For Mature Readers. $2.25.

☐ **AKIRA #26—Kaneda** searches for **Kay**, who has gone with the colonel to search for **Kiyoko**. They find them in the think bottle with **Tetsuo's** forces. By **Katsuhiro Otomo, Jo Duffy**, and **Steve Oliff**. An Epic comic. Bookshelf format. 64 pages. Direct Sales only. For Mature Readers. $3.95.

☐ **WILD CARDS Limited Series #4**—The explosive—and we mean explosive—conclusion! By **Lewis Shiner, Stephen Leigh, Harold Waldrop, Barry Kitson, Larry Stroman, Denys Cowan, Marshall Rogers, Doug Potter**, and **Fred Fredricks**. An Epic comic. Bookshelf format. 48 pages. Direct Sales only. For Mature Readers. $4.50.

SUPER-VILLAIN® CHECKLIST

Abominatrix—SHE-HULK #22
Bullseye—DAREDEVIL #287
Calypso—SPIDER-MAN #5
Captain Rectitude—SHE-HULK #22
Death—LIFE OF CAPTAIN MARVEL
Deathwatch—MARVEL COMICS PRESENTS #'s64, 65 and 66
Dormammu—DR. STRANGE #24
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Lohan—SHIELD #18
Magistrates—X-MEN #271

Malevolence—GUARDIANS OF THE GALAXY #7
Mentallo—MARVEL TALES #244
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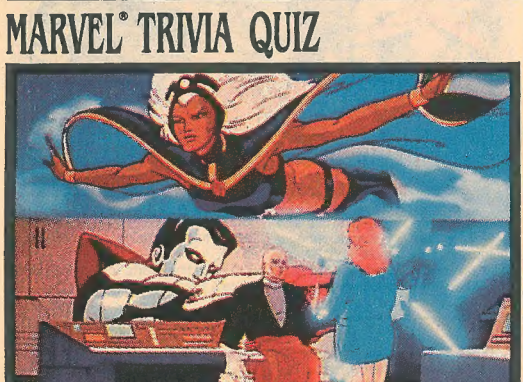
Red Skull—MARVEL MASTERWORKS #14
Sentinels—X-MEN #271
Serpent Society—CAPTAIN AMERICA #360
Slug—MARVEL COMICS PRESENTS #'s 64, 65, and 66
Super Skrull—LIFE OF CAPTAIN MARVEL
Thanos—LIFE OF CAPTAIN MARVEL, SILVER SURFER #44
Umar—DR. STRANGE #24
Venom—WHAT IF—? #20
Vulture—WHAT IF—? #20

ITEM! It's time once again to play America's favorite family fun game, the editorial shuffle! This month, we kiss and say goodbye to two of our favorite editors, Gregory Wright and Sid Jacobson. Sid has gone on to the distinguished position of Editor In Chief at Harvey Comics. Gregory will be doing more work for us than ever, as he becomes a full-time freelance writer/colorist. We wish Sid and Greg the best of luck in all their future endeavors.

Meanwhile, it's time to welcome aboard our newest editors, Mike Rockwitz, Fabian Nicieza, Nel Yomtov, Marc McLaurin, and Rob Tokar. Those names should be familiar to long time Marveloids, as those gentlemen have worked on many a Marvel mag over the years. Mike R. is the former Assistant Editor to Ralph Macchio, and is now editing the Conan the Barbarian titles. Mike Heisler has made his triumphant return to staff, taking over Mike R.'s job as Ralph's assistant. Fabian, of course, is writer of ALPHA FLIGHT, NEW WARRIORS, and a zillion other mags. Fabian will be editing some Star Comics, some Epic Comics, and maybe even a few Marvel Comics as well! Formerly the Star titles all came from the same office. Now we've decided to mix it up a little bit, and spread the Star wealth around. Some of the Star books will be going to Nel Yomtov, and Nel will be doing some Epic books as well. Rob Tokar, meanwhile, is now Marvel's Managing Editor. Kevin Kobasic took Rob's old job as Assistant Editor to Don Daley

If you were able to follow all that, you're standing too close. Check back with us next month, when we'll probably have a whole slew of new editors on the block.

MARVEL® TRIVIA QUIZ



Back in 1967, these historic words were emblazoned across nearly every page of Marvel Comics: "Watch Marvel Super Heroes on TV!" Though those first cartoons were primitive, it was an incalculable thrill to run home from school and see Thor, Iron Man, and Captain America on the tube. And when Spider-Man and the Fantastic Four came to Saturday morning, the joy of a 1960s Marvelite knew no bounds. Since then many more Marvel heroes have debuted in animated form, and because the latest honorees are the X-Men, we're devoting this month's batch of trivia to the misadventures of the merry mutants, both in their own book and wherever else they've popped up through the years. Stumped? Check page 32!

—Brian Nelson

1. The X-Men cartoon pilot featured the induction of which mutant to the team?
   A) Wolverine
   B) Kitty Pryde
   C) Angel
   D) Madeline Pryor

2. Despite that they've never worked together in Marvel Comics, the X-Men cartoon also included which pair of villains?
   A) Sunfire and Nightshade
   B) the White Rabbit and the Black Talon
   C) Apocalypse and the In-Betweener
   D) the White Queen and the Blob

3. The X-Men and the Starjammers are connected in all of the following ways except:
   A) Corsair and Cyclops are father and son
   B) Rogue holds Binary's memories in her mind
   C) Sikorsky cloned a new body for Professor X
   D) the Beast and Hepzibah emit the same pheromones attracting the opposite sex

MARVEL® TOP TEN

Here now are the Top Ten Three-Word TV Sitcom Titles:

10. It's A Living
9. It's Your Move
8. Just Our Luck
7. Who's the Boss
6. He's the Mayor
5. She's the Sheriff
4. Three's a Crowd
3. Gimme a Break
2. Holmes and Yoyo

And the number one Three-Word TV Sitcom Title. . .

1. That's My Mama!

Oops—wrong list! We were supposed to run the Top Ten best-selling Marvel comics in the direct sales market for the month of June! As always, this list is compiled by our Vice President/Direct Sales, Carol Kalish. Here now, the correct list:

1. SPIDER-MAN #1
2. X-MEN #265
3. X-MEN #266
4. AMAZING SPIDER-MAN #336
5. AMAZING SPIDER-MAN #337
6. AMAZING SPIDER-MAN ANNUAL #24
7. WOLVERINE #28
8. WOLVERINE #29
9. WHAT IF #16
10. PUNISHER #36

NEWSWATCH

ITEM! Hail HYDRA! Immortal HYDRA! Cut off a limb, and two more shall take its place! This was the battle cry of the criminal organization HYDRA back in the sixties, and it may soon be heard again. HYDRA has been the nemesis of Nick Fury ever since SHIELD was formed; now that Daring Dan Chichester is the regular writer on SHIELD, he plans on making HYDRA even deadlier than it ever was before.

"We want it to be a much more frightening and stronger HYDRA," Dan began. "We want to put some new life into HYDRA, which has always been a large criminal organization, but has never been particularly threatening." Dan said that part of giving HYDRA new strength is by going back to the organization's roots, as defined by Stan Lee and Jack Kirby, lo those many years ago.

Dan said he also intends to bring back an old villain back from the dead—one who could be considered to be Fury's greatest foe. Dan noted, "Careful readers will find that a lot of things that happened in the NICK FURY VS. SHIELD Limited Series were all leading up to this. It's all part of a much larger plan no one suspected."

Tom Morgan is set to take over as regular artist on SHIELD with #20. Tom and Dan have been huddling together, plotting out the new HYDRA heirchy. The new HYDRA will be set up more like an army, with officers, battle troops, etc. Expect to see more of the old HYDRA infrastructure, as well, with different super-villains commanding different branches of the organization.

Dan hopes to give SHIELD more of an identity, and one way to do this is by giving Nick Fury and friends stronger antagonists. The rebuilt HYDRA will strike out at the weakened SHIELD, and deal some major blows. Dan concluded, "SHIELD must come to grips with this seemingly unstoppable HYDRA."

The action starts in SHIELD #20! Miss it at your own risk!

---

4. Who involved the X-Men in a world-spanning scavenger hunt?
   A) the Stranger
   B) the Impossible Man
   C) Huntarr
   D) the Acanti

5. Which X-Man has NOT had modeling experience?
   A) Marvel Girl
   B) Dazzler
   C) Psyclocke
   D) Rogue

6. Which X-Man's limited series featured villains such as White Light, the Idiot, and Kali?
   A) Colossus
   B) Wolverine
   C) Iceman
   D) Nightcrawler

7. When the team disappeared for many months, Captain America discovered the mutants to be prisoners of:
   A) the Red Skull
   B) the Secret Empire
   C) the Exiles
   D) love

8. Which Las Vegas resident did the X-Men once battle, years before he moved there?
   A) Glorian
   B) the Hulk
   C) Roulette
   D) Wayne Newton

9. Spider-Man stole a kiss from Jean Grey after helping the team defeat:
   A) Magneto
   B) Mesmero
   C) Morbius
   D) the Kissing Bandit

10. Who once controlled the X-Men and the Avengers by regulating the flow of blood to their brains?
   A) Baron Blood
   B) Mastermind
   C) Magneto
   D) the American Red Cross

11. Which X-Man worked ever so briefly as an investigative reporter for radio?
   A) Angel
   B) Cyclops
   C) Beast
   D) Wolverine

12. Which team made history when they declared "We have to fight the X-Men"?
   A) the Fantastic Four
   B) the Avengers
   C) the Warriors Three
   D) Sgt. Fury and his Howling Commandos

NEWSWATCH

ITEM! After the success of Ted McKeever's PLASTIC FORKS, many fans wondered what he would do for a follow-up. Some thought it might be PAPER NAPKINS, or perhaps even SILVER SPOONS.

But, no, Ted went and threw everyone a curve by going off in a completely different direction. That Ted is anything but predictable! His next project for Epic will be an ongoing series called METROPOL. Ted had such a good experience doing PLASTIC FORKS for Epic that he brought his next project straight to Epic Executive Editor Carl Potts.

Ted will be writing, penciling, and inking METROPOL, which will be computer-colored by Steve Oliff (of AKIRA fame). METROPOL is due out sometime in late '90.

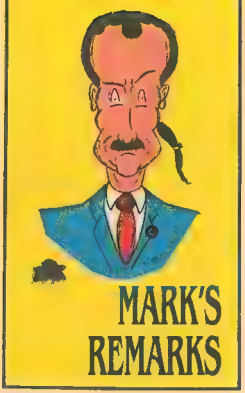
Editor Marc McLaurin said that METROPOL will answer the types of questions that everyone has about life. Marc stated, "It's got action, suspense, intrigue, drama. . .everything that real life has—only more!" Marcus didn't want to give away too many details about METROPOL, but he did say that "it's going to do the kind of things comics could—and should—have been doing from the beginning."

TM and © 1990 Ted McKeever

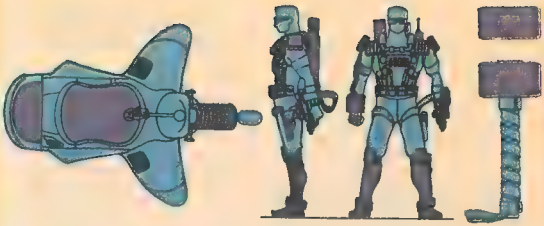
ITEM! It's time once again for the monthly update on the Mighty Marvel Softball team. The team, known as the Punishers, is commanded by slave-driving Assistant Editor Evan Skolnick. As these words are being written, the Punishers' record stands at 2-2, with one of those losses being a forfeit (the team couldn't play ball when there were criminals to be punished). The main competition facing the Punishers in the future is two more games against DC Comics. After the pummeling we gave DC in our first game against them, they just may be looking for some payback! Team Captain Skolnick was asked to compare his team to the last place New York Yankees. Evan responded, "We're more like the Red Sox, since they're in first place, and that's where I see us going." Evan did issue a challenge to the Yankees, saying the Punishers would play against them any day of the week! So how about it, Yankees? You know where to find us! If you think you're up to it, we'll be waiting!

PROFILE: Dale Keown

Marvel freelance credits (past): NTH MAN, WHAT THE . . ., (Hey, what do you expect, I'm new!)
Marvel freelance credits (present): INCREDIBLE HULK, SHE HULK covers now and then, (mostly now).
My place of birth is: Grande Prairie, Alberta, Canada.
People who knew me in high school thought I was: Going to finish.
My hobbies are: On hold at the moment, I've got a deadline to meet.
My pet peeves are: Sorry, no pets!
My favorite performers are: Steve Vai, Steve Morse, Stanley Clark, and William Smith.
The last good book I read was: Not a book at all, it was Peter David's plot to HULK #377 (good read!).
The last good movie I saw was: *Seven Dollars and Fifty Cents*. Outrageous!
If they were making a movie of my life, I'd like to see my part played by: Woody from Cheers (we're exactly the same age, but I'm taller).
My oddest habit is: Pretty darn odd, I tell ya!
My greatest accomplishment outside the comics field is: The ability to stay crunchy in milk.
The reason I got into comics was: So I could draw comic books.
The biggest influences on my work include: Berni Wrightson, Neal Adams, Sal Buscema and, um,. . . oh yeah, John Byrne.
The single work of which I am most proud is: Or at least will be HULK #377.
The worst part of my job is: Worst part! Worst part!! What are you trying to do, get me in trouble?
When nobody's looking I like to: End all my sentences with Eh. Eh?
The one thing I really want the world to know about me is: I'd really like to get back to work now, thank you very much.



MARK'S REMARKS



Something tells me what follows may read more like a promo article than one of my usual non-commercial ultra-insightful insider's view of some aspect of the comics phenomenon, but . . . I'll see what I can do about it. My editors have asked me to give the behind-the-scenes story of the upcoming all-new all-different spin-offs from the OFFICIAL HANDBOOK OF THE MARVEL UNIVERSE, and since I'm not only the principal architect of the original OHOTMU back in 1982, the improved Deluxe Edition (OHOTMUDE) of 1985, the Trade Paperback repackaging (OHOTMUTP) of 1987, and the aforementioned upcoming versions, it makes a lot of sense for me to tell the tale. Bear with me, huh?

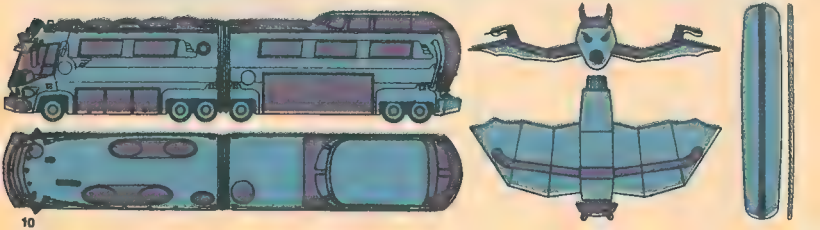
Before I hunker down to the task at hand, let me tell you the hitherto-unrevealed origins of the HANDBOOK. Back in 1977, a year before I was even hired by Marvel, my then-roommate Dean Mullaney (now the renowned publisher of Eclipse Comics) and I came up with the notion of compiling an encyclopedia to all of Marvel's characters, places, and things. We began by compiling a massive book-by-book index of names and even wrote several sample entries. It was a whole lot of work to do on spec (speculating that we could get Marvel to publish it or at least authorize someone else to) and we got distracted by other projects along the way. Soon after I was hired on as an assistant editor in 1978, I proposed the project but the powers-that-were recognized what a time-intensive undertaking it would be, and perhaps concluded I was still too wet behind the ears to put such a project together.

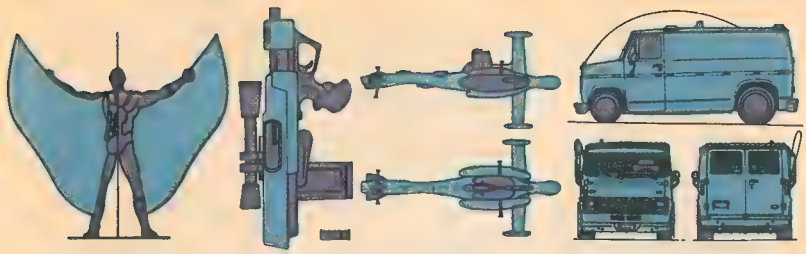
Four years later, I was promoted to full editor and then editor in chief Jim Shooter discussed with me an idea he was kicking around which would feature model sheets (front, side, and back views) of all our characters along with a chart of basic data and statistics about each. I said I was hot to do it, immediately scheming how I could incorporate the encyclopedic material from my unsung proposal. I was as happy as a youngster on the last day of school working out the format of the project and coming up with all of its statistical categories. As for the name, I wanted to simply call it "Marvel Universe," but Jim convinced me that the descriptive words "Official Handbook" would add to its kid appeal, so we slammed the two together. The end result, as all good Marveloids know, was the highly successful trend setting original edition of OHOTMU.

Now with two editions of 15 and 20 issues respectively, a 10-book repackaging, and an 8-issue update, it seemed to me that the project was doomed to be forever outdated. New characters were constantly coming into being, characters were continually changing costumes and powers, and old characters who didn't seem significant enough to include were perennially rising to importance. The very nature of an alphabetically arranged publication seemed inappropriate for keeping abreast of the ever-changing current status quo of the Marvel Universe. Way back in '82, John Byrne was among the first to suggest to me we publish the pages of the handbook separately so that new ones could be inserted and outmoded ones could be discarded with ease. But at the time we weren't sure a handbook to our characters would sell at all, so to hedge our bets we at least wanted to put the material in a format familiar to our readership.

Now, eight years later, having built a market for research projects of the sort and observed that the publishers of role-playing games have successfully adopted the modular format for the publication of some of their material, we're ready to publish MARVEL UNIVERSE in the best of all possible formats. But wait, I've still got some more exposition to run through before I'm ready to get down to specifics. Having gotten a little aesthetic distance between OHOTMU and myself (by keeping my involvement in the '89 Update minimal), I was able to look at the concept and format of the HANDBOOK dispassionately and critically analyze their shortcomings. Eventually, it dawned on me that besides its inability to remain current, the OHOTMU suffered from another major problem—namely, that it tried to be too many things all at the same time. And by trying to do so much, it was impossible to do them all equally well. For instance?

Well, previous incarnations of the HANDBOOK attempted to be: 1) a pinup book of cool full-figure shots drawn by top artists, 2) definitive style and color guides for characters' costumes, 3) a compilation of personal





statistics on each character, 4) a prose history of each character's life, 5) a detailed description and explanation of each character's powers, 6) a technical handbook for the hardware, vehicles, and headquarters of various characters, 7) an atlas to noteworthy places, 8) an encyclopedia to unusual objects and substances, 9) a bibliography to significant issues, and 10) everything else we could throw in: a glossary of technical terms, a gazeteer to other dimensions, a survey of alien races, even an appendix to characters to which we had no room to give full entries. As I said, it tried to be a lot of things all at once. Some of these things took up a whole lot of space, some of them got squeezed into whatever space we could find, and still others are almost at cross-purposes from one another.

My solution? To deconstruct the OFFICIAL HANDBOOK OF THE MARVEL UNIVERSE into smaller, separate entities totally devoted to a single purpose. What I'm saying here is that OHOTMU has been converted into at least five (!) separate series of publications whose formats are determined by the nature of the material we wish to present. Let's begin with the publication that is perhaps the most direct descendant of the previous HANDBOOKS:

THE OFFICIAL HANDBOOK OF THE MARVEL UNIVERSE MASTER EDITION (OHOTMUME) will feature full color model sheets (front, side, and back views) of each character on one side and personal data and statistics on the back. These will not be pinup shots drawn by various artists but reference shots drawn by a single art team, Keith Pollard and Joe Rubinstein. For fans of pinup shots by various artists, we have in the works both Official Marvel Trading Cards and a Marvel Poster Book, of which I'm involved with neither so someone else will have to tell you about it. The data and statistics sheet will contain information categories no previous HANDBOOK ever provided (such as "Known enemies:" and "Agility level:"), and will dispense with both theoretical explanations of powers and biographical narratives. Every month a packet of 24 characters will be published on a slick cardboard stock thicker than that used on our covers. Each sheet will be unbound and hole-punched for placement in a three-ring notebook to be sold separately. Every packet will have a wide variety of characters, some major, some minor, some living, some dead, some that have appeared in previous HANDBOOKs, some never featured before. We have a master list of over 2,000 (!) characters slated for entries at this writing. Because character sheets will be published in no apparent order, you will be able to file them alphabetically as they come out. The first packet is due this October.

THE MARVEL TECHNICAL MANUAL, currently slated for four prestige format volumes, will contain nothing but technical diagrams of Marvel Universe artifacts. The first book will contain personal weaponry. Book two will feature body armors. Book three will showcase vehicles. Book four will display headquarters and buildings. Written and drawn by the inimitable Eliot R. Brown, the TECH MANUAL will finally give this fascinating material the room it deserves. Look for this to begin toward the end of the year.

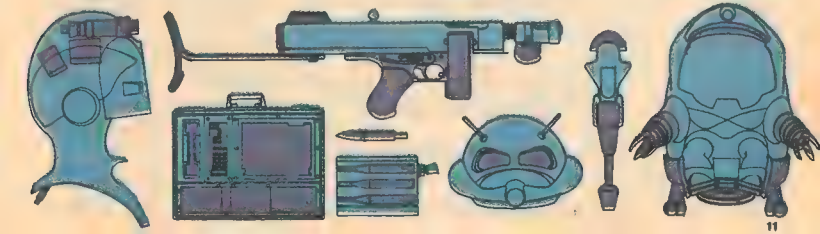
THE MARVEL DATABASE will be a thick trade paperback containing a master alphabetical index to every Marvel character with a listing of every single Marvel publication in which that character appeared in chronological order. It will be illustrated with significant cover reproductions. Peter Sanderson is hard at work on this one and we expect it to be ready by next summer.

THE MARVEL CENSUS will be a companion piece to the DATABASE. It will contain a master alphabetical listing to every single character who appeared in a Marvel Universe comic with a short description and first appearance. Also being written by Peter Sanderson, this is both the "Marvel Encyclopedia" I envisioned 13 years ago as well as the long-awaited "Master Appendix" cited in previous editions of the HANDBOOK. It will be illustrated with action shots of both major and minor Marvel characters.

THE TOURISTS' GUIDE TO THE MARVEL UNIVERSE will be a series of lavish pinup books highlighting the wondrous sites of the Marvel Universe. The first book will be a guide to the most interesting places on Earth, the second, the most interesting other worlds, and the third, the most interesting other dimensions. Expect full-color painted artwork and a wide variety of artistic contributors. You'll see this some time in Marvel's 30th anniversary year, 1991.

And when we get all these under way, I have still other deconstruction projects up my mental sleeve. Hope this inside look into the background behind some of Marvel's most offbeat new projects wasn't too far afield of my usual fare. If it was . . . uh, see you next month!

—Mark Gruenwald



DALE KEOWN'S BIG ADVENTURE

Canada. Some of the hottest talent in comics today has come from the great northern country—names such as Todd McFarlane and John Byrne. The latest sensation to enter comics from Canada is Dale Keown, penciler of THE INCREDIBLE HULK. But how, you may ask, did this relatively mild mannered, unknown artist come to land a gig on such a popular Marvel comic?

In The Beginning . . .

Dale broke into comics via Aircel Comics, based in Ottawa, Ontario, Canada. He was working up submissions to send to Marvel at the time. When he showed Aircel these samples, they knew he was a burgeoning talent and, of course, had to have him.

"They literally hired me off the street," Dale reflects. "I was so happy that I wouldn't have to move to New York; at the time, I thought you had to be right in New york to get work."

Aircel started Dale out on early issues of a book called SAMURAI. It was his first professional work, and he felt it was a poor example of his potential. "I think it turned out rather horribly," laughs Dale, "and it keeps coming back to haunt me. People come up to me at conventions and tell me they were poorly done."

Dale's next project at Aircel was DRAGON RING, followed by DRAGON FORCE. Dale wrote these issues as well as illustrating them. "I'd never written before," admits Dale. "It was fun and I learned a lot." Would he ever write again? "Maybe," he says.

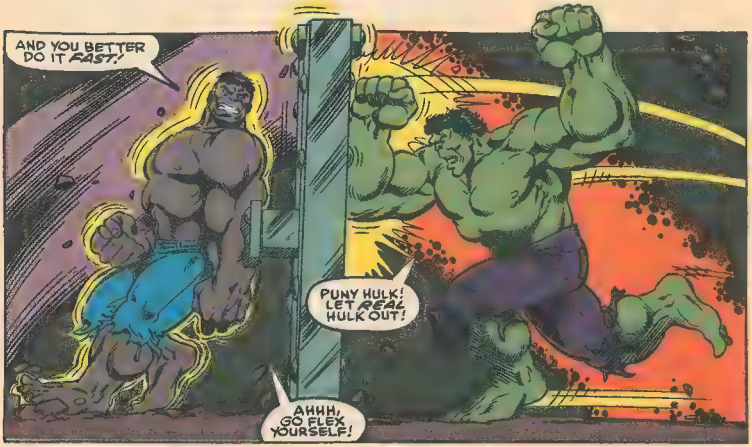
"Writing seems like it would be easier than it is," Dale continued. "Once you start, it's hard to come up with a good storyline. I came up with about one, and I didn't do that right."

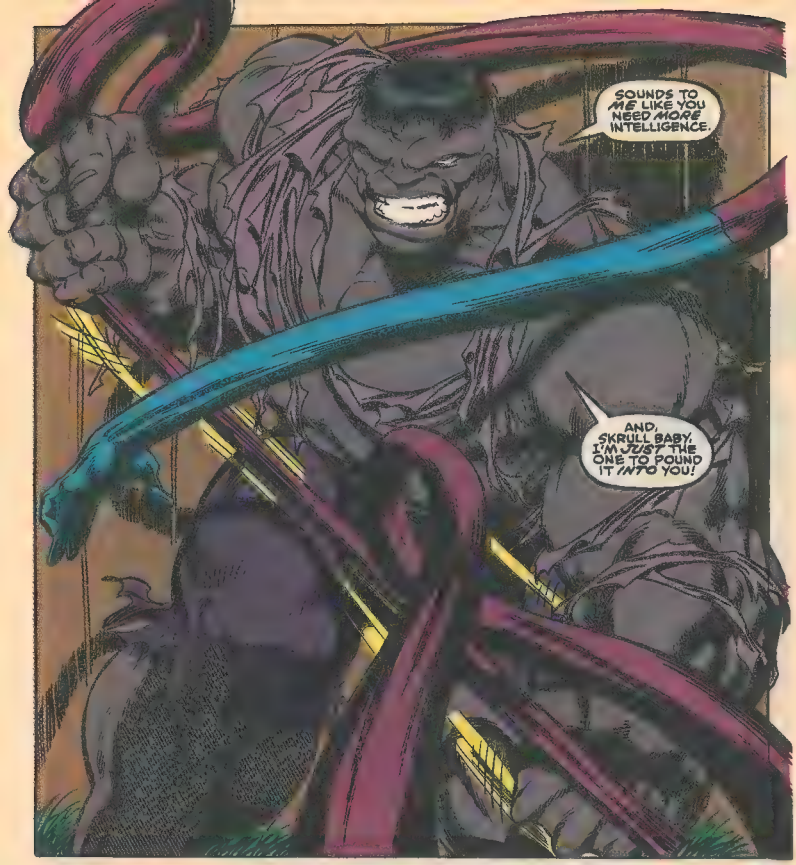
Dale had spent about two years at Aircel when the company merged with Eternity Comics, a company based in southern California. At that point, he began doing covers for them. "I enjoyed doing covers for them," Dale points out, "because I didn't have to worry about continuity. And I love doing large shapes." According to Dale, his reason for doing the covers was in hopes that other companies would see them and offer him work.

Ultimately, that's exactly what happened. Inker Joe Rubinstein noticed Dale's work, and relayed his number to Dale. Dale returned the call, and Joe brought Dale's samples to ace Marvel editor Bobbie Chase. She instantly offered him a fill-in issue of THE NTH MAN, which led directly into the regular spot on THE INCREDIBLE HULK.

Role Models

Where did Dale learn to draw? "I come from the 'copy-all-the-other-artists' school of drawing," jokes Dale. Basically, he was self taught, spending





grueling hours practicing and practicing. He says it was actually an issue of THE INCREDIBLE HULK that started it all.

"The very first issue of THE INCREDIBLE HULK I ever bought was issue #201," said Dale. It was penciled by Sal Buscema and inked by Joe Staton. "I just loved it." Dale, who was only twelve or thirteen at the time, became an instant Hulk fan, as well as a Buscema fan.

Besides Sal Buscema, Dale lists his influences as John Byrne, Bernie Wrightson and Neal Adams. Some of his favorite old comic book issues are John Byrne's run on MARVEL TEAM-UP. "I don't think there's anyone in ics today that can tell a story like John Byrne," Dale notes.

Dale says he didn't discover Wrightson until 1986, when he first started working for Aircel. Someone brought in a book drawn by Bernie Wrightson, and Dale was astounded. "It was amazing," Dale says. "He draws these large shapes and makes them really round and full. But I think Neal Adams really has it," Dale continued. "You can't really beat Neal Adams when it comes to drawing everything."

Dale cites Adam Hughes, however, as his favorite artist currently working. "He's so young and he's so good. He's got such a good future."

Mode of Operation

What approach does Dale prefer to working? "I look at my board and think I'd better get some work done," he laughs. "There's nothing like fear motivation.

But seriously, folks, Dale feels that he just doesn't want to goof up. "When an editor takes on an artist that hasn't really done anything before," explains Dale, "there's got to be some pressure there. The editor just hopes the artist comes through."

When Dale sits down to draw, he reads the plot over a few times. As he reads it, he circles potential panels in red crayon. This allows him to pace himself and to know how many panels he can fit in per page and how big he can do those panels. He then starts by actually drawing light breakdowns to make sure the art will fit.

The next step for Dale is doing rough outlines of the characters. He then begins by laying out the shadows. This way, he gets a nice sense of black. Then he proceeds to pencil.

Looking In the Crystal Ball

What's next for Dale? "I'd like to stay on the Hulk for a while," he says. He also contributes a cover to the Hulk's cousin, the SENSATIONAL SHE-HULK, every month. Who else would Dale like to draw? "I don't know," he says. "The Hulk has been my favorite character for a long time." He says he asked himself who he'd like to draw just before Marvel called him up. He decided that it would be either Conan or the Hulk.

Dale does, however, have a wish list. "I'd like to ink my own stuff one day," Dale said. "And I'd like to see a lot of the Hulk's old villains come back. When the new Hulk arrives, he should have to re-introduce himself to all of the old characters."

As far as story ideas he'd like to see, Dale says he doesn't really have any. He prefers to leave that to regular Hulk writer, Peter David. "Peter David's a very good writer," says Dale, "And he's got a great imagination. How can you compete with that? I'm not a writer—I'm an artist."

'Nuff said!

—Gary Barnum

YOU WANT ANYBODY, YOU LET ME OUT! ME! NOT MR. POTATO HEAD BACK THERE!
I DON'T NEED THIS GREEN JERK TO SOLVE PROBLEMS.
IT'S LIKE HYDE WAS SAYING, "THE MAIN REASON I STAY CORKED UP DURING THE DAY IS BECAUSE YOU'RE ASHAMED OF ME! ASHAMED OF WHAT I REPRESENT!
WELL YOU BETTER GET UNASHAMED, MISTER...
*IN ISSUE #368. -- BOBBIE.

STAN'S SOAPBOX

Hi, Heroes,

Before we get started, I want you to know that I made myself a promise. I promised not to mention our upcoming MARVEL WORLD OF TOMORROW which John Byrne and I are presently completing. And, since all of Marveldom Assembled knows that my word is my bond, you can rest assured you won't see a single, solitary mention of THE MARVEL WORLD OF TOMORROW anywhere else in the ol' Soapbox. But, if I *should* slip up and accidentally mention THE MARVEL WORLD OF TOMORROW, you have my unequivical permission to write me a scathing letter of denunciation!

Okay, now that that's out of the way and you're willing to wait till next ish to learn more about THE MARVEL WORLD OF TOMORROW, let's get on with the tintinabulating treats that lie ahead . . .

First, an official, for-your-eyes-only announcement. As you know, for the past few months we've broken tradition and allowed MARVEL AGE MAGAZINE to be sold on regular newsstands throughout the country as well as in prestigious, exclusive comic book stores. Well, the ever burgeoning Marvel braintrust has just reversed that decision! Effective immediately, you'll only be able to buy your copy of one of the world's most sought after publications at comic book stores exclusively! I'm not sure of the reason for this change, but I'd like to think it's because the Marvel masterminds felt that MARVEL AGE MAGAZINE is too good for the casual reader and should be available only to devoted, diehard Bullpen fanatics who are willing to trudge to their favorite comic book store in quest of the ultimate Marvel reading experience! (And if that doesn't win me a few Brownie points with editor Salicrup, I'll turn in my teflon coated No-Prize!)

Hey, speaking of Slim Jim Salicrup, he's become the darling of the media ever since our new SPIDER-MAN series, which he edits, has become comicdom's biggest all-time record-breaking best selling smash success! In fact, he and I were interviewed on CBS THIS MORNING a few weeks ago and it was a funny experience. They did a "remote" with me because I was 3,000 miles away in California, but sneaky Salicrup managed to be right there in the New York studio, getting all the best lines and the flattering camera lighting! Not only that, but he got to sit next to gorgeous Paula Zahn while I was plunked down next to an empty chair with only a monitor to stare at! All I could think of was, is this how Arsenio got his start?

But enough tidbits of tantalizing trivia. I shudder to think of Editor in Chief Tom DeFalco reading these wildly witty words and muttering into his lush, luxurient beard, "When is Stan gonna get off the whimsy kick and get to the heavy stuff?" And, as you can imagine, the merest frown of disapproval from Tornado Tom, the Raging Bull of the Bullpen, is enough to make strong men tremble and weak ones wilt! So, since I fully intend to honor my vow of not mentioning THE MARVEL WORLD OF TOMORROW, all that remains is to speak of the very special anniversary being observed by Marvelites throughout the known universe . . .

You guessed it! It's the grand and glorious 50th Anniversary of CAPTAIN AMERICA, our star spangled Sentinel of Liberty! Y'know, when you think about it, Cap's success is a little short of amazing. Of all the known super heroes, he probably has less super power than any! He cannot fly, isn't bulletproof, and as for his strength, he isn't that much more powerful than Arnold Schwarzenegger!

Now let's talk personality. He's not as raging and unpredictable as Wolverine, not as much bigger than life as Thor, not as deadly as The Punisher, not as unusual as Ghost Rider, nor as explosive as The Hulk!

So what's the secret of his enormous, undying appeal?

Obviously, your guess is as good as anyone else's, but for what it's worth, here's how I see it . . .

Cap's primary appeal is the fact that he represents the very best qualities of America itself; at least, the qualities we like to think our nation stands for! He believes in liberty, justice, equality for all, and the rights of the underdog. He'll tackle any foe, no matter how great the odds against him may be, if freedom and fair play are involved. Despite the fact that he's vulnerable, despite the fact that he can be injured or killed, there's no challenge he won't accept when his nation or innocent victims are in jeopardy.

But not only is he one of the greatest combat warriors of all time, he's also an ideal leader of men. Fair-minded and caring, with battle skills honed by a thousand encounters, he's the type to inspire loyalty, to banish fear, and to lead his team to greater victories than they would ever have thought possible!

Captain America! The perfect symbol for his nation half a century ago—and the perfect role model for his countrymen today!

Now, what could be more fitting than to leave you with these immortal words, which Cap himself would undoubtedly echo—Fortes fortuna juvat!

Excelsior!

Stan Lee

WILLIE LUMPKIN

STAN AND DAN'S CLASSIC COMIC STRIP FROM THE FABULOUS FIFTIES

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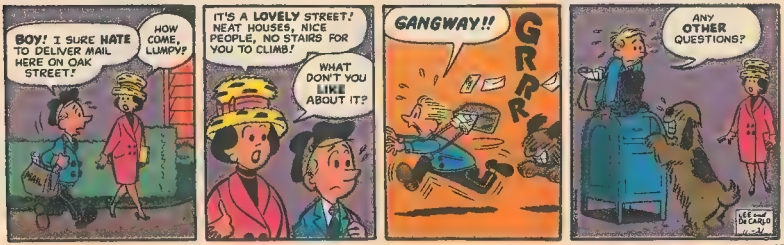

BOY! I SURE HATE TO DELIVER MAIL HERE ON OAK STREET!
HOW COME, LUMPY?
IT'S A LOVELY STREET! NEAT HOUSES, NICE PEOPLE, NO STAIRS FOR YOU TO CLIMB!
WHAT DON'T YOU LIKE ABOUT IT?
GANGWAY!!
GRRR
ANY OTHER QUESTIONS?
LEE and DeCARLO

HI EVERYONE! WELCOME TO THE SHOW! I'M FRED HEMBECK, AND YOU'LL HAVE TO EXCUSE ME IF I'M A LITTLE NERVOUS, BECAUSE TODAY IT'S MY DISTINCT PLEASURE TO WELCOME A WELL KNOWN MEDIA SUPERSTAR INTO THE MARVEL UNIVERSE.

OVER THE YEARS, THE M.U. HAS NOT ONLY BEEN THE HOME FOR SUCH ORIGINAL CREATIONS AS SPIDER-MAN, THE HULK, DAREDEVIL, THE FANTASTIC FOUR, AND THE MANY OTHERS WHO FORM THE VERITABLE BACKBONE OF THIS COMPANY, BUT ALSO TO THE STARS--REAL AND FICTIONAL--OF MOVIES, BOOKS, TV, COMIC STRIPS, ROCK MUSIC, AND YES, TOYS.

BECAUSE, AFTER ALL, IF YOU WANT TO BE IN COMIC BOOKS, WHAT BETTER PLACE THAN MARVEL COMICS? hmm? WHAT BETTER PLACE INDEED?

IN FACT, AT ONE TIME OR ANOTHER, MARVEL HAS PUBLISHED ORIGINAL ADVENTURES STARRING SUCH DIVERSE AND WELL KNOWN CHARACTERS AS LEONARD McCOY, HENRY MITCHELL, LANDO CALRISSIAN, CHUCK NORRIS, JANE GREW STOKE & GALEN, GENE SIMMONS, B.A. BARACUS, LT. STARBUCK, DEJAH THORIS, THE DOCTOR, CLARK SAVAGE JR., JOHN WATSON, QUINCY HARKER, BORIS BADENOV, BOO BOO, AND THE MONOLITH, TO NAME BUT A FEW.

WHO? MAKE A FEW GUESSES, AND THEN CHECK THE LAST PANEL TO MATCH THE CHARACTERS WITH THEIR SERIES!

AND NOW, BACK TO THE SHOW!.

BUT IF I DO SAY GROUP IS ECLIPSE AND GRACE OF M GUEST, LADIES AN GIVE YOU THE MAR LATEST VISITING

THANK YOU, FRED. THAT'S VERY KIND OF YO

CLAPCLAP CLAPCLAP

--MEDUSA, QUEEN OF THE INHUMANS! WHO'D A THOUGHT IT? PLEASURE TO SEE YOU AGAIN, YOUR HIGHNESS!

Un huh. REMEMBER TO USE A CREAM RINSE, HONEY.

CLAPCLAPCLAPCLAPCLAP CLAPCLAPCLAPCLAP

AS WE ALL KNOW, MEDUSA IS MARRIED TO THE ULTIMATE STRONG SILENT TYPE, BLACK BOLT. WHICH BRINGS TO MIND, BARBIE, YOUR GUY, KEN. TELL ME, WHAT DOES HE THINK OF THIS MOVE OF YOURS TO THE MARVEL UNIVERSE?

ACTUALLY, THAT'S THE OTHER REASON I'M HERE. Y'SEE, MY RELATIONSHIP WITH KEN HAD GOTTEN, WELL, STAGNANT. PLEASE, DON'T GET ME WRONG -- I LOVE THE GUY LIKE A BROTHER, BUT THAT'S JUST THE PROBLEM! I NEED A FELLOW WHO CAN BRING NEW EXCITEMENT INTO MY LIFE, AND Y'KNOW FRED, I'M HAPPY TO SAY I FOUND JUST THE MAN FOR ME, RIGHT HERE IN THE MARVEL UNIVERSE!

Oh MY, THAT IS TELL, EXACTLY NEW SUITOR O

AND HE'S A PRETTY GOOD LOOKING FELLA, TOO, eh?

WELL, TO TELL THE TRUTH, I'VE NEVER ACTUALLY SEEN CAPPY WITHOUT HIS MASK, BUT--

YOU HAVEN'T? WELL, I THINK WE CAN RECTIFY THAT LITTLE OVERSIGHT PRETTY EASILY! HERE, LET ME--

NO! DON'T!--

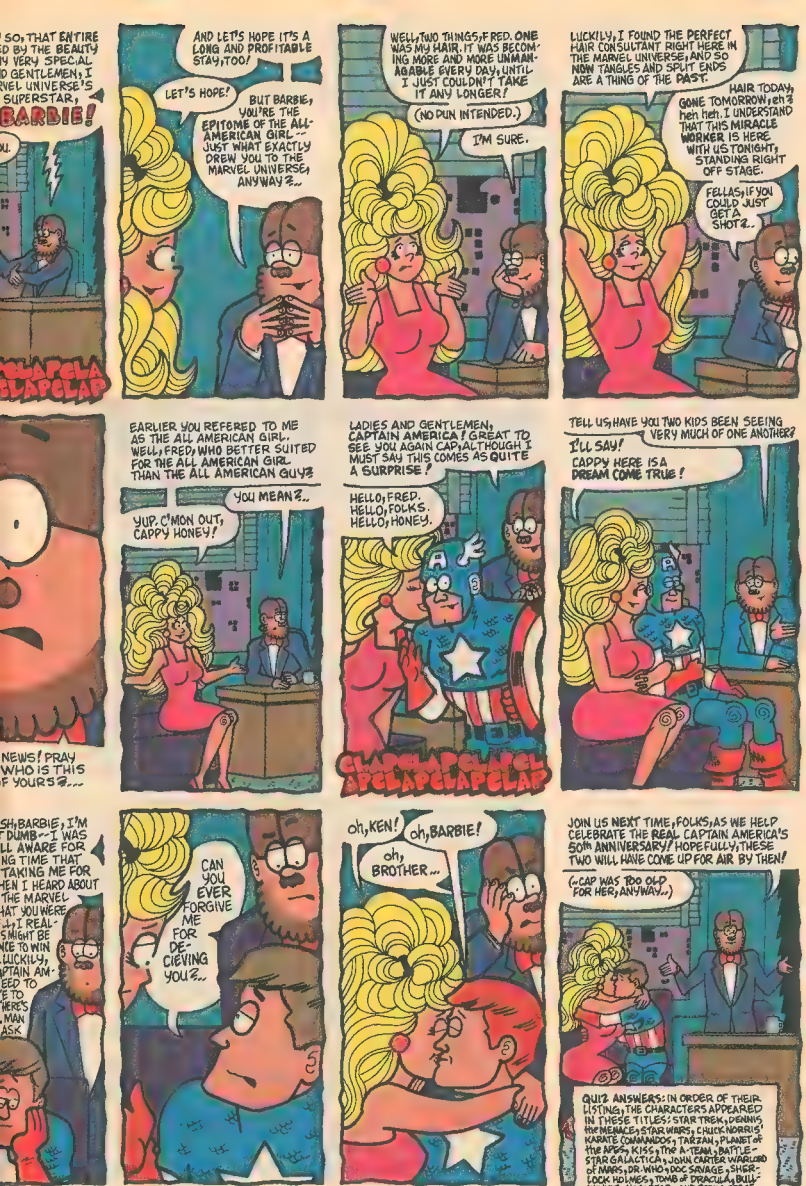
KEN?!

BUT... WHY?

GO NOT WE A LO

YOU WERE GRANTED. W THIS MOVE TO UNIVERSE T PLANNING, WE IZED THAT TH MY LAST CHA YOUR HEART THE REAL CA ERICA AGR HELP PROV YOU THAT T MORE TO A THAN A M AND A SHIELD.

Fred Hembeck character and the distinctive likenesses thereof is a trademark of Fred Hembeck


SO, THAT ENTIRE
ED BY THE BEAUTY
Y VERY SPECIAL
D GENTLEMEN, I
VEL UNIVERSE'S
SUPERSTAR,
BARBIE!
OU.
CHLAPCHLA
CLAPCLAP
AND LET'S HOPE IT'S A LONG AND PROFITABLE STAY, TOO!
LET'S HOPE!
BUT BARBIE, YOU'RE THE EPITOME OF THE ALL-AMERICAN GIRL-- JUST WHAT EXACTLY DREW YOU TO THE MARVEL UNIVERSE, ANYWAY?..
WELL, TWO THINGS, FRED. ONE WAS MY HAIR. IT WAS BECOMING MORE AND MORE UNMANAGABLE EVERY DAY, UNTIL I JUST COULDN'T TAKE IT ANY LONGER!
(NO PUN INTENDED.)
I'M SURE.
LUCKILY, I FOUND THE PERFECT HAIR CONSULTANT RIGHT HERE IN THE MARVEL UNIVERSE, AND SO NOW TANGLES AND SPLIT ENDS ARE A THING OF THE PAST.
HAIR TODAY, GONE TOMORROW, EH'S hen hen. I UNDERSTAND THAT THIS MIRACLE WORKER IS HERE, WITH US TONIGHT, STANDING RIGHT OFF STAGE.
FELLAS, IF YOU COULD JUST GET A SHOT?..
NEWS! PRAY WHO IS THIS F YOURS?...
EARLIER YOU REFERED TO ME AS THE ALL AMERICAN GIRL. WELL, FRED, WHO BETTER SUITED FOR THE ALL AMERICAN GIRL THAN THE ALL AMERICAN GUY?
YOU MEAN?..
YUP. C'MON OUT, CAPPY HONEY!
LADIES AND GENTLEMEN, CAPTAIN AMERICA! GREAT TO SEE YOU AGAIN CAPPY, ALTHOUGH I MUST SAY THIS COMES AS QUITE A SURPRISE!
HELLO, FRED. HELLO, FOLKS. HELLO, HONEY.
CLAPCLAPCLAPCLAP
CLAPCLAPCLAPCLAP
TELL US, HAVE YOU TWO KIDS BEEN SEEING VERY MUCH OF ONE ANOTHER?
I'LL SAY! CAPPY HERE IS A DREAM COME TRUE!
SH, BARBIE, I'M
DUMB-- I WAS
LL AWARE FOR
NG TIME THAT
TAKING ME FOR
HEN I HEARD ABOUT
THE MARVEL
HAT YOU WERE
H! REAL-
S MIGHT BE
NCE TO WIN
LUCKILY,
PTAIN AM-
EED TO
E TO
ERICA'S
MAN
ASK
CAN YOU EVER FORGIVE ME FOR DE-CEIVING YOU?..
oh, KEN!
oh, BARBIE!
oh, BROTHER...
JOIN US NEXT TIME, FOLKS, AS WE HELP CELEBRATE THE REAL CAPTAIN AMERICA'S 50th ANNIVERSARY! HOPEFULLY, THESE TWO WILL HAVE COME UP FOR AIR BY THEN!
(CAP WAS TOO OLD FOR HER, ANYWAY..)
QUIZ ANSWERS: IN ORDER OF THEIR LISTING, THE CHARACTERS APPEARED IN THESE TITLES: STAR TREK, DENNIS THE MENACE, STAR WARS, CHUCK NORRIS' KARATE COMMANDOS, TARZAN, PLANET OF THE APES, KISS, THE A-TEAM, BATTLE-STAR GALACTICA, JOHN CARTER WARLORD OF MARS, DR. WHO, DOC SAVAGE, SHERLOCK HOLMES, TOMB OF DRACULA, BULLWINKLE, ROCKY, BEAR, SPACE ODYSSEY, AND LET'S NOT FORGET STRAWBERRY SHORTCAKE AND GODZILLA!

X-TRA THE MUTANT REPORT X-TRA

VOLUME 5 "THE NEXT STEP IN NEWS EVOLUTION" NUMBER 9

THE UNCANNY X-MEN® ANIMATION SPECIAL

The latest addition to the ever-growing library of X-MEN books and magazines is something entirely different from anything Marvel has published before. It's a graphic novel adaptation of "Pryde of the X-Men," the pilot episode for the X-MEN animated TV show produced a few years ago by Marvel Productions. Unfortunately, this pilot never led to an ongoing X-MEN TV series, but it was shown on television and at comics conventions and has even been released on video cassette. And now you can see the story in graphic novel form, with all the artwork taken directly from the animated film itself.

This 64-page book was scripted by Danny Fingeroth and edited by Bob Budiansky; the artwork, of course, was done by the many Marvel Productions staffers who labored on the animated film. The story isn't part of the official continuity of the X-Men comics. Instead, it combines many elements from the comic book, mostly from the years that Chris Claremont and John Byrne collaborated on the series (most recently reprinted in CLASSIC X-MEN), to tell a brand new adventure story. The X-Men you will see in the pilot are Professor Xavier, Cyclops, Wolverine, Storm, Colossus, Nightcrawler, and the Dazzler, plus Kitty Pryde, alias Shadowcat, who is actually the story's central character. You'll also see some of the X-Men's greatest villains, and even Kitty's pet alien dragon Lockheed.

The story is basically a new version of Kitty's first case with the X-Men. As Bob Budiansky explains, "the story begins with Kitty Pryde first coming to the X-Mansion, meeting the X-Men, and joining the team. We see the X-Men

practicing and training in the Danger room with Professor X supervising.

"Meanwhile, Magneto is being transported to a special prison. He breaks out and links up with the rest of the Brotherhood of Evil Mutants," who are called the brotherhood of Mutant Terrorists in the TV pilot, and include the Blob, Pyro, the White Queen, and (even though he's not a mutant) the Juggernaut. Magneto and the Juggernaut attack Xavier's mansion and later the entire Brotherhood moves to Magneto's asteroid space station where they put into motion a plot to wipe out all non-mutant human beings on Earth. It's up to the X-Men, including their newest member, to stop them. "Kitty's very unsure of herself initially," Bob says, "but eventually she plays a key role in stopping Magneto."

The process of putting together this adaptation was very different than doing a standard comic book. Instead of having the story redrawn in comics form, all of the artwork was taken directly from the film. Bob Budiansky explains, "Essentially, Danny Fingeroth had to sit in a room for three or four days with a machine like a VCR with a freeze frame control. He had to pick the individual frames of the film that he wanted the studio to reproduce for us. That was a grueling process for Danny. He had to watch the same 22-minute video over and over again, and continually stop and rewind it to find the exact frames he wanted. I believe in animation there are twelve frames per second. So multiply that times 60 seconds times 22 minutes and you've got a lot of frames to pick through.

"So Danny designed the basic layout for the book. He figured out which frames best told the story, and how many frames he could fit withing the limits of 64-page book, and then he scripted the book following the original TV script. We played around with is basic layout to have more variation of panel shapes, and so forth.

"Basically, Marvel Productions took a copy of the film and just cut it up and gave us the exact frames that we wanted. Each frame of the film is very tiny, so we had to blow up each frame in a color xerox to the size it would be in the book and then have a letterer letter in the word balloons. We had to make approximately 350 color xeroxes. So it was a very unusual process. It's not the usual way we do comics around here!"

But despite all the work it took, Bob is very pleased with the result. "I think it'll work very well," he says. "We've done this sort of thing before, for our adaptation of the Nelvana animated movie ROCK AND RULE. I think this one will come out just as well if not better."

And Bob is confident that this book will find a wide and highly appreciative audience. "For those people who saw the show on TV and liked it but didn't have a copy, here's a copy in print. For those people who missed it on TV but are X-Men fans, here's a chance to add something to their collection that's rather neat. It's the first X-MEN project that we've done that takes the art from something that's been filmed." And that's what makes this adaptation of the X-MEN TV pilot a unique addition to any Marvel fan's collection.

—Peter Sanderson

Mary Jane Watson-Parker watch out! There's a new model/actress in town, and she has been adored by millions of fans for many decades. After all, who hasn't owned or at least had a run-in with their sister's or neighbor's Barbie doll? Barbie's image graces entire walls of toy store with her fashions, bathtubs, town houses, sporty cars. And now she will add a much needed touch of beauty to comic book racks all over the country.

Yes, Barbie, doldom's blond and bronzed beauty has two—count 'em—two upcoming Marvel comics. BARBIE and BARBIE FASHION, two new titles centered around the model/actress's adventures, as well as fashion and fitness tips, are being spearheaded by what assistant editor Evan Skolnick calls "the biggest promotion of anything Marvel's done."

Scheduled for a November release, the two Barbie titles will be "more like magazines than the average comic book," according to Evan. BARBIE and BARBIE FASHION contain tables of contents which list each issue's humorous and thrilling stories. The magazines also include extra features in which readers can learn healthy exercises and sports; how to design glamorous jewelry for their Barbie dolls; exotic hair styles in "Barbies' Beauty Parlor"; and even contests in which budding Gloria Vanderbilts can design winning warm-up suits and other outfits for the beautiful heroine.

For the first several issues, BARBIE and BARBIE FASHION bring together some of the best talent that Marvel has to offer. Mary Wilshire, Anna-Marie Cool, and June Brigman will grace the initial adventures of the doll with their artwork. The all-star writing roster includes Lisa Trusiani, previously an assistant editor with Star Comics, and Barbara Slate, creator of the acclaimed YUPPIES FROM HELL. Louise Simonson, known by many for her mutant masterpieces, will be writing future issues.

But for the record, the talent of men isn't totally scorned in the Barbie world. Jazzy John Romita is drawing the covers for both BARBIE and BARBIE FASHION. The BARBIE cover #1 is guaranteed to be a classic as it combines Romita's beautiful Barbie drawing with a photograph of the actual doll. In one, Romita's Barbie gazes into a mirror reflection of the doll, while in the other the drawn model/actress holds an actual doll of herself.

Marvel is working closely with Mattel, makers of the Barbie doll, on every detail of the two titles. Mary Wilshire, who has drawn the first issue, and previously drew issues of RED SONJA and the FIRESTAR limited series, stresses that she worked as closely as possible with the eminent toy company in depicting Barbie. She also stresses that having played with Barbie dolls as

a child, "It's kinda wild to be drawing the comics," adding that "Playing with Barbie influenced the way I draw today."

The first glamour-packed issue of BARBIE will include a story in which Barbie organizes a charity fashion show to save a town park. The villainous Clarence C. Ment, who wants to turn the park into a parking lot, deviously tries to foil her efforts. Another story, "Dirty Dancing," shows the model/actress trying to teach her cousin's friend Courtney to feel more comfortable on the dance floor. Courtney ends up winning the contest with Ken, Barbie's male counterpart. An illustrated insert demonstrates some basic dance steps. Finally, in "Prize Pet," Barbie and Ken dog-sit Sparky, who follows them to the amusement park. As the couple chase the poodle, they win prizes at every turn.

Lisa Trusiani, who wrote the first few issues of BARBIE and BARBIE FASHION, wishes to emphasize "exotic settings and lots of fashion." To Trusiani, the model/actress is far from an attractive air-head. Barbie is, in Trusiani's opinion, a shining example of the modern American woman. She desires "to portray Barbie as ingenious . . . always able to resolve every challenge in a clever way." She is a combination of beauty and brains that should fulfill the ideas and fantasies of anyone who has ever played with a Barbie doll.

Barbie's ingenuity is sorely tested in the first issue of BARBIE FASHION, when the model/actress helps her friend Christy decorate her clothing boutique. The women think they are being burglarized, but Barbie's quick thinking saves the day. Also planned for the first issue is "Whitewash," featuring Barbie's cousin Skipper, who borrows the doll's white sweater for the first day of school. Unfortunately, her efforts to keep it clean spell disaster. The third story, "Surf 'n' Turf," is a fantasy in which Ken is hit on the head by his surfboard and imagines Barbie is a little mermaid.

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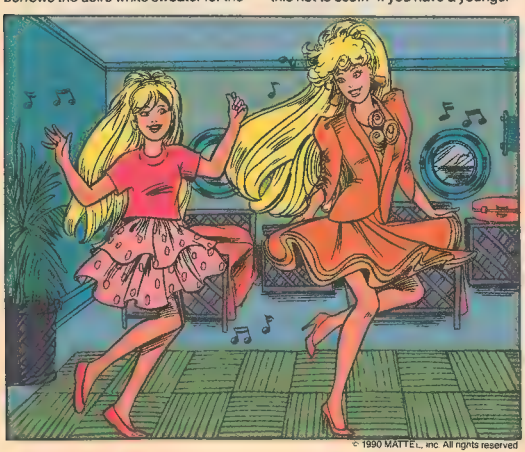
So is mighty Marvel, home of action comics featuring mostly super heroes, becoming one big Barbie's playhouse? No need to worry, assures BARBIE and BARBIE FASHION editor Fabian Nicieza. He warns all the guys reading this not to scoff: "If you have a younger sister, this is a way to get her to read comics. If moms have fond memories of comics, they might become comic book fans as well."

As Fabian implies, Marvel is venturing into an area where only limited success has been had previously. The Barbie comics are being seen as a possible breakthrough opportunity for a very new audience. "If the magazines are successful as expected, this could mark the opportunity to start a series of titles for female readers, from young girls to young adults to adults," predicts Nicieza. He cites the warm reception of Slate's YUPPIES FROM HELL, aimed at urban women, as evidence of this new trend.

As we all know, Barbie is a young girl's ideal image: beautiful, charming, physically fit, and able to do most anything. However, Lisa Trusiani hopes to "keep the Barbie character open enough so that little girls can create their own fantasies about her." She hopes to work within Mattel's guidelines to make the seemingly perfect doll into a believable comic book character that readers can identify with.

If the doll manages to capture the imaginations of young girls, an audience Marvel has had limited success with, additional annuals and specials are promised in the future. The ultimate dream of everyone working with the new magazines is that Barbie the comic might be as popular as Barbie the doll.

—Lee Benaka



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MOEBIUS™

GRAPHIC NOVELS

Strange, mystery shrouded planets . . . the fantastic fantasy world known as the AIRTIGHT GARAGE . . . Mississippi after the Civil War . . . richly detailed science-fiction landscapes . . . . an early American cavalry outfit in the old west. These are but a handful of the comfortable domains of European artist Jean Giraud.

Who?

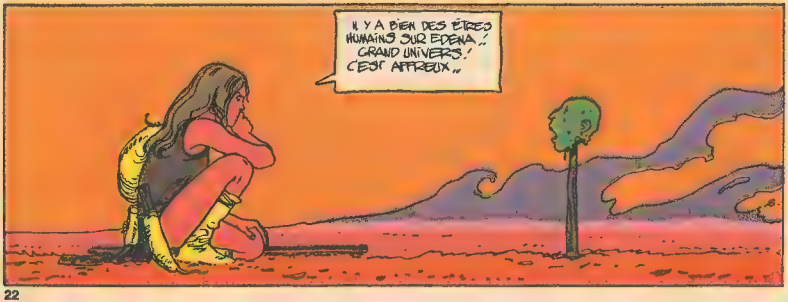
For the uninitiated amongst us, Giraud is more widely known by the name of MOEBIUS, although he has used almost as many names as he has different styles and approaches to his art. Herewith, then, is a little background on the man heralded the world over as a master of comics, and his new projects heading your way from Marvel.

Born in Paris, France, in 1938, Giraud would make his mark by developing numerous varied styles of art. He has been producing comics since the mid '50s. He attended the Technical School of Applied Arts, and did work for military magazines after he was drafted into the French army. He followed this with work for several French humor magazines. Giraud first came to prominence with his vast western epic FORT NAVAJO, later called LT. BLUEBERRY. In the early '70s his science-fiction and fantasy work was displayed in the French magazine METAL HURLANT (translates as "Screaming Metal") and its American counterpart, HEAVY METAL. Giraud first began using the MOEBIUS name as a joke—after all, he had more than one style, why not more than one name? But it was by the name of MOEBIUS that Giraud would become known as one of France's most highly honored artists.

Marvel Comics fans were first introduced to the works of Moebius through a series of six Epic Graphic Novels. The first was THE REPAIRMAN/UPON A STAR. This was followed by ARZACH, a breakthrough fantasy/adventure story which began as Moebius's attempt to escape the commercial art world. The next volume was THE AIRTIGHT GARAGE, a detailed fantasy that defies description. Novel number four was THE LONG TOMORROW, a futuristic story written by DAN O'BANNON, screen writer of ALIEN, BLUE THUNDER, and TOTAL RECALL. Moebius met O'Bannon on the set of ALIEN, one of several films that he (Moebius) did visual design work for. The final two volumes rounding out the collection were PHARAGONESIA AND OTHER STRANGE STORIES and THE GARDENS OF AEDENA.

This fall, Moebius is back with two new volumes. His most recent work will be showcased in MOEBIUS 7: THE GODDESS. Available in September, this will be an 88-page sequel to both UPON A STAR and THE GARDENS OF AEDENA. The storyline continues the adventures of the beautiful Atana on the mysterious planet Aedena, and her meeting with the weird underground civilization of the Nest. The novel will be colored by Florence Breton and will include a 2-pager by Moebius entitled BLACK THURSDAY.

MOEBIUS 8: MISSISSIPPI RIVER will be available in November and will run 64 pages. Written by Jean-Michel Charlier, the story will introduce us to Jim Cutlass, a charming rogue who sets out to rebuild his fortune in the days following the American Civil War. This one promises to be a real swashbuckler, with lots of action, a love



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Art and story © 1979 Jean-Michel Charlier and Jean Giraud

Art and story © 1979 Jean-Michel Charlier and Jean Giraud.

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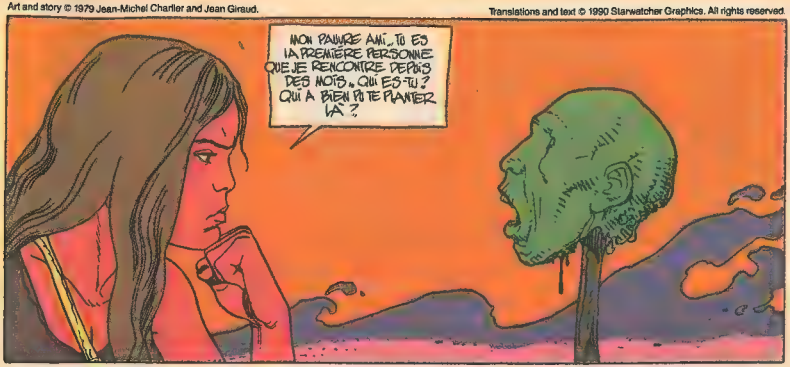


interest for romance fans (reportedly she turns out to be Jim's "cousin") and carpet-bagging villains.

As usual, the novels will be adapted in English by Randy and Jean-Marc Lofficier, whose other Marvel credits include DR. STRANGE, WHAT IF and HELLRAISER. Also included will be an assortment of notes and introductions.

Another Moebius-related project on the boards is THE ONYX OVERLORD, a monthly four-issue limited series spun off from THE AIRTIGHT GARAGE. This will debut late spring of 1991, following the current ELSEWHERE PRINCE series. Scripted by R.J.M. Lofficier (from an original story by MOEBIUS) and drawn by Jerry Bingham, the story will feature an attack on the artifical world of the Airtight Garage by the Famechon Plikan, a galactic slavelord. Meanwhile, the Garage's creator, Major Grubert, mysteriously disappears. Also featured is a parallel Earth known as Randomearth YBY, on which the Confederacy is at war with the Mexican Empire, and an alien world which moves through space and time. We will meet the Fractal Police, elite corps in charge of detecting and eliminating space-time continuum faults throughout the Airtight Garage, and we'll thrill to the return of Lark Dalxtrey and a guest-star appearance by . . . Lt. Blueberry!

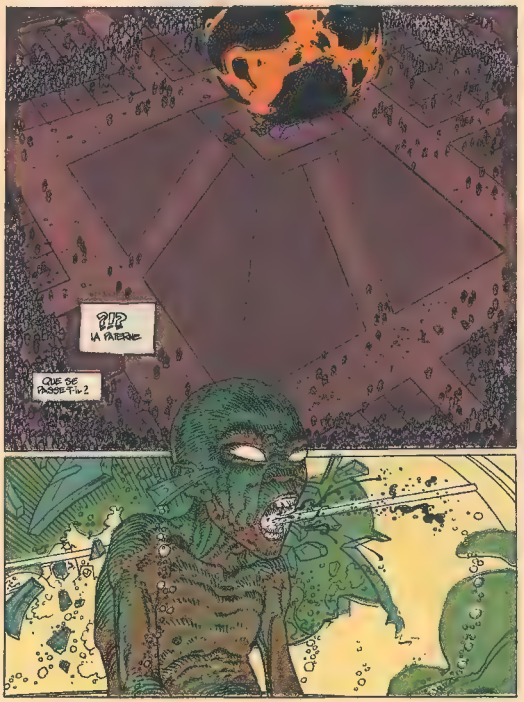
Also in the works is a collection of posters drawn by Moebius, the next of which should be out in 1991.

Incidentally, movie fans should rejoice at the announcement of pre-production work on the animated AIRTIGHT GARAGE film, currently in progress at Soyuzmultfilm in Moscow. It will be directed by Vladimir Tarasov, and Meobius's work will be adapted by Randy Lofficier. However, the film probably won't be finished for at least three years.

Winner of an ACBA Best Artist Award (among many others) Moebius is the most honored and best known French cartoonist alive today, in fact one of the most highly honored artists to ever work in comics. With an unmatched command of the comics medium, his wide variety of styles, an unusual sense of humor, and the ability to transfer his considerable wit onto the printed page, he has become an acknowledged master of comics.

So, battle your way down to your local comics store and reserve the new Epic Moebius Graphic Novels, and enter the unique imaginative world of an extremely gifted and talented artist.

—Mitch Tart



the LAST american

The darkness is broken as the light pours into the chamber that has preserved his body for twenty years. Disoriented and confused, Colonel Ulysses S. Pilgrim emerges from his sleep remembering vagely, some strange and frightening dream. A haunting memory of a man, Sonny Bono, President of the United States, saying something about war and devastation. Suddenly the horrible truth comes rushing back to him as he gains knowledge of his present surroundings. It wasn't a dream. The United States, perhaps the entire world, is but a desolate ball of dust, left in the wake of nuclear holocaust. And Ulysses S. Pilgrim is the Last American.

THE LAST AMERICAN is a chilling tale about the aftermath of nuclear war, written by Alan Grant and John Wagner and drawn by Mike McMahon. It will be presented in a four-issue limited series.

Years of planning by the American government have gone into the development of this most daring mission. A mission designed to keep the American way of life intact, even after the destruction of nuclear war. Pilgrim must seek out and hold together any remnants of American society and democracy.

But the U.S. government hasn't left Pilgrim entirely alone. Other participants in this project have been set up under similar circumstances, with the same goal. However, the now "defunct" U.S. administration had envisioned one governmental body, with one leader. Therefore, if Pilgrim should find one or more of his surviving counterparts, he must kill them to insure the development of one unified country.

Constructed to aid him in his search, are three prototype robots: Charlie, Abel, and Baker. While Abel and Baker are basically technical aids, equipped with tools and weapons necessary to Pilgrim's task, it is Charlie whose role is most interesting. "Charlie was programmed by an American scientist to be a surrogate family for Pilgrim" says Alan Grant. "His memory is full of things that the average American can relate to. That is why you'll frequently see him quoting television programs and advertisements, something that people do for whatever reason." These human idiosyncrasies have been installed to help Pilgrim cope with the overwhelming feeling of loneliness. "Ironically it doesn't quite work out that way," says Alan cautiously, not wanting to give too much of the plot away.

Most interesting about THE LAST AMERICAN is that it is not a typical post-apocalyptic adventure. It is just as much about the psychological despair that loneliness of that magnitude evokes. "Although we tried to make the effects of nuclear war more real, the story is much more surreal at the same time," notes Alan. "How would you feel if suddenly everything was taken away? So the story becomes more bizarre as the effects of isolation start to play on Pilgrim."

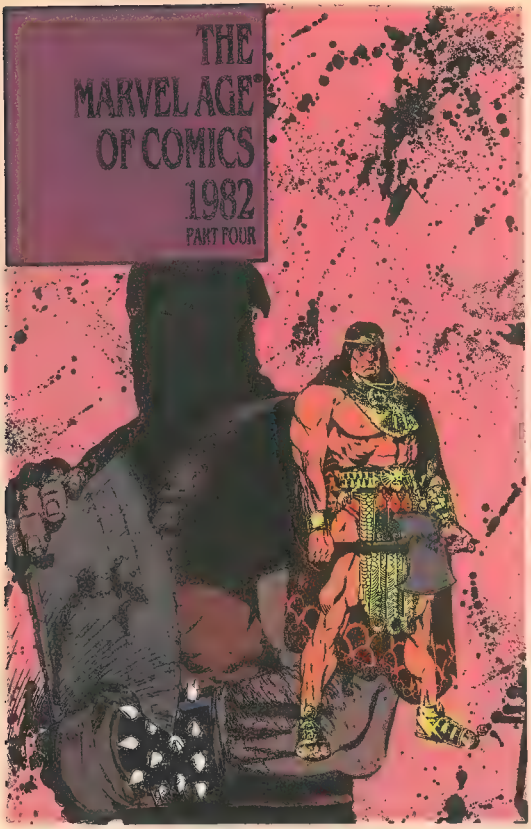
Alan and his partner, John Wagner, have created a unique and entertaining comic. Yet Alan finds it difficult to deny the moral undertones that THE LAST AMERICAN presents. "As John and I researched the characters I realized that I too gained an anti-nuclear position. I can't deny that the story makes a very strong anti-nuclear statement."

Whether intentional or not, THE LAST AMERICAN serves as a stern warning to the powers that be about the wages of nuclear war.

—Tom Daning

© 1990 John Wagner, Alan Grant and Mike McMahon.

THE
MANY FACES OF
THOR
2. Walt Simonson (THOR #366)
4. John Buscema/Joe Sinnott (THOR #186)
1. John Romita (THOR #197)
3. Jack Kirby/Chick Stone (JOURNEY INTO MYSTERY #114)
5. Ron Frenz/ Brett Breeding (THOR #387)
8. Neal Adams/Marie Severin/ Joe Sinnott (THOR #180)
9. Walt Simonson (THOR #337)
10. Gil Kane/Frank Giacoia (THOR #222)
6. Jack Kirby/Bill Everett (THOR #171)
14. Walt Simonson (THOR #369)
12. Jack Kirby/Joe Sinnott (THOR #249)
7. Rich Buckler/Marie Severin (THOR #229)
15. Jack Kirby/Dick Ayers (J.I.M. #83)
11. Ron Frenz/ Brett Breeding (THOR #389)
13. Keith Pollard (THOR #297)
Methinks the winds of change doth blow. As is obvious in the look of our own Mighty Thor over the years. From the classic first Jack Kirby rendition from JOURNEY INTO MYSTERY #83 to the powerful versions by John Buscema and John Romita to the strange and sometimes wacky art of Walt Simonson. Here now we present a sampling of the many interesting faces of our golden haired thunder god.
—Tom Daning



Three months back we talked about Marvel's publishing innovations of 1982—the premiere of Graphic Novels, the debut of Epic Comics, and the first big crossover limited series, MARVEL SUPER HERO CONTEST OF CHAMPIONS. Limited series quickly became the order of the day in comics, allowing a cult character to flourish in a special story without the continuity burden of maintaining an on-going series. And which Marvel character would be the first to receive his own limited series? Who other than—Wolverine?

The four-part WOLVERINE limited series, since reprinted as a trade paperback, came with impeccable creative credentials: script by Chris Claremont, art by Frank Miller. Logan plunged into the Japanese underworld, struggling between the two halves of his nature—the animal side, attracted to the wild, uninhibited Yukio—and the human side, beloved of the serene, passionate Mariko. And this was that rare mutant adventure with a happy ending: the wedding announcement of Logan and Mariko!

Also enjoying one of the first limited series was HERCULES, PRINCE OF POWER, in a rollicking intergalactic exploit written and drawn by Bob Layton! Banished by Zeus, befriended by the Recorder (the universe's best straight man), the Lion of Olympus romanced Layana Sweetwater—unknowingly siring an offspring in the process! It's all wrapped up with one of Marvel's most unusual Galactus stories . . . but what else would you expect from Hercules?

The last limited series of the year starred THE VISION AND THE SCARLET WITCH, as they battled enemies from Wanda's past (the Living Druid and Isbisa) and reunited with the man then thought to be Wanda's father, the Golden Age hero known as the Whizzer. Never dreaming of the heartbreak that would continue their limited series adventures in 1983.

Another year-end debut was KULL THE CONQUEROR, a Baxter paper limited series in which the Tiger-King of ancient Atlantis battled in new epics alongside his boon companion, Brule the Spear-Slayer. The cosmic hero WARLOCK enjoyed reprints of his Jim Starlin adventures in another Baxter paper limited series.

One new series celebrated its premiere issue on the high quality Baxter stock as well, as G.I. JOE became one of Marvel's most unexpected success stories. Larry Hama brought action-packed flair to the adventures of what some dismissed as just another merchandising tie-in, little dreaming the popularity the Joes would enjoy. (Even Marvel didn't fully suspect; the second issue of G.I. JOE commands huge back issue prices because no one was ready for the demand!)

Battling international terrorists such as Cobra and cold war combatants such as the Oktober Guard, heroes such as Snake-Eyes, Scarlett, Grunt and Stalker formed the core of the most popular special missions force of the 80s. Feature pages which detailed the hardware and armament of the Joes were an especially well received feature.

Perhaps that kind of focus on hardware and machinery would have helped TEAM AMERICA, which debuted the same month as G.I. JOE, and which took a similar approach—more reality-based heroes, in a patriotic stance, with nicknames like Honcho, Wolf, Wrench, and Cowboy (they'd fit right in with the Joes). The unlimited class motorcycle racers had no common enemy as the Joes did, however; only the mystery of a black-clad cyclist who would rescue them time and again. Who *was* the Marauder?

Also in a splashy new first issue (though a one-shot only) was the SILVER SURFER, enjoying the attentions of scripter Stan Lee, plotter/penciler John Byrne, and inker Tom Palmer! Norrin Radd returned at last to Zenn-La only to find it ravaged and destroyed, and Mephisto on the verge of his ultimate triumph. Shalla Bal gained from the Surfer her power to regenerate their fallen planet, in this singular milestone for the sentinel of the spaceways.

THE SAVAGE SHE-HULK released her last issue rather than her first, as she discovered that gangster Lou Monkton, her earliest foe, was behind the mysterious attacks of Seeker,

Probe, and Earth-Lord. Luckily for Jennifer, the Avengers brought her on just months after her own book folded.

Three other series avoided She-Hulk's fate; their sales were just strong enough to win them new leases on life in 1982. MOON KNIGHT, MICRONAUTS and KA-ZAR (the latter of which we covered two months ago) switched to selling exclusively in the direct sales market. This change, unprecedented for Marvel, gave all three titles extra story pages and room for extra features, such as "Tales of Zabu" in KA-ZAR, fumettis, and mega-letters pages.

MOON KNIGHT, helmed by Doug Moench and Bill Sienkiewicz, had all fandom agog, as Sienkiewicz's art grew more and more experimental each month—climaxing with "Hit It!," a gripping portrait of child abuse. A guest shot from Brother Voodoo kept Fred Hembeck entertained, while Morpheus and the original Arsenal gave Marc Spector his greatest challenges.

They may have come from inner space, but the Micronauts managed to do their share of socializing in '82, as scripter Bill Mantlo brought a cavalcade of guest-stars to the book: Nightcrawler, the Fantastic Four, Franklin Richards, Dr. Doom, Arcade, and the Wasp—Bug fell in mad infatuation with this beautiful, tiny winged woman!

As the team returned home, the possessed Prince Argon declared all-out war, capturing Bug and Acroyear, switching Slug's mind into the body of a clone, and sending the lethal Hunter Force after the rest of the team! How could Commander Rann rally the Soul Survivors to save the Microverse? The answer would be found in 1983—but first, we've got to wrap up 1982, which we'll do next month!

—Brian Nelson

MARVEL COMICS PRICE GUIDE

1982 saw the direct sales market really open up for the first time, as comics became easily accessible to anyone who wanted to look for them.

When you decide to track down some back issues yourself, here's what you can expect to pay for the various books we covered this month according to Robert Overstreet's COMIC BOOK PRICE GUIDE. But remember, this is only a guide. Actual prices may vary, and should be lower for comics in fair or poor condition.

	CONDITION Good	Fine	Mint
G.I. JOE			
1 (Baxter paper)	3.35	10.00	20.00
2	5.00	15.00	30.00
2 (second printing)	.80	2.40	4.75
3-5	2.00	6.00	12.00
6	2.15	6.50	13.00
7	1.85	5.50	11.00
3-7 (second printing)	.70	2.00	4.00
HERCULES, PRINCE OF POWER (VOL. 1)			
1-4	.25	.75	1.50
KULL, THE CONQUEROR			
1 (Baxter paper, Buscema art)	.35	1.00	2.00
MICRONAUTS			
37 (X-Men ga)	.35	1.00	2.00
38 (1st direct sale)	.25	.80	1.60
39-48		.45	.90
MOON KNIGHT			
15-26		.50	1.00
SAVAGE SHE-HULK			
24-25	.25	.75	1.50
SILVER SURFER			
Vol. 2, #1 (Byrne art)	.85	2.50	5.00
TEAM AMERICA			
1		.40	.80
2-7		.30	.60
VISION AND THE SCARLET WITCH (Four-Issue)			
1	.30	.90	1.75
2		.60	1.25
WARLOCK			
1	.35	1.00	2.00
WOLVERINE			
1 (mini-series, Miller art)	2.00	6.00	12.00
2-3	1.50	4.50	9.00
4	1.70	5.00	10.00

New Talent Department
TOM RANEY

In this month's showcase of burgeoning artistic talent, we introduce to all of Marveldom, talented newcomer Tom Raney. Tom shows much promise in his two-page Wolverine/Deathlok submission. For expert critical analysis of Tom's work, we aquired the services of Marvel's very own Art Director, Jazzy John Romita and Managing Art Director, Stylish Steve Geiger.

"Tom's work shows intensity and dynamics which keeps it from being dull," said John. "Some expressions hit the right note, while others are somewhat mild and limited. He reaches for varied angles and extends his figures, but some look a bit posed. He should be aware of things like the table which is upset. It is nowhere to be found after panel two.

"But Tom should have no trouble overcoming these problems on his way to becoming a solid storyteller."

"As John mentions, Tom's work is strongly dynamic and genuinely intense, particularly the Deathlok figures," commented Steve Geiger. "There are good gestures here and there, and a strong naturalness to panel one. In fact if he could translate this naturalness to the action sequences, it would strengthen them immensely. As it stands, the action is presented dramatically, albeit a bit stiff and stagey. There are problems with proportion and anatomy. Also, there are problems with storytelling and continuity that he must work out. The disappearing table, the fact that on page one panels 3, 4, and 5 figures are moved arbitrarily: the woman disappears from panel four after standing right over Wolvie in panel three. Wolvie appears to be standing and hitting Deathlok from behind in panel five while in the previous panel he's on the floor between Deathlok's legs.

"Tom has a lot of work ahead of him, but he shows a lot of promise."

And on that note we'll end this session of the New Talent Department. But remember, if you want to become a penciler or inker and would like to send samples of your work to Marvel, you might want to get a copy of our submissions guidelines. Send a self-addressed stamped envelope to:

Marvel Submissions Guide
387 Park Avenue South
New York, NY 10016

TOP-GRADE SIRLOIN??

Send your letters to: MARVEL AGE MAGAZINE, c/o Marvel Entertainment Group, Inc., 387 Park Avenue South, New York, NY 10016

Attention correspondents:
All letters to be considered for publication must include your name and address though we will gladly withhold that info by request!

Remember a few months back when we were bemoaning the fact that our local butcher wouldn't accept Letters of the Month in exchange for top-grade sirloin? That's okay, we didn't even remember it ourselves. But Robert Barringer of Cape Giradeau, MO sure did, and it inspired this month's high-cholesterol letter column title. Well done, Robert! (Get it? Get it?)

Of course, as always, we still need a swell new title for this column each and every month. So get to it—think 'em up, jot 'em down, and send 'em in! If we use one of your ideas, we'll even print your name right here in black and white. In fact, you don't even have to mention top-grade sirloin if you don't want to! After all, we can't really expect people to remember our lousy jokes from one month to the next, can we?

Dear Marvel,

After reading the letters page of MARVEL AGE MAGAZINE #88, I became extremely hungry for top-grade sirloin. I journeyed into the kitchen and peered into the refrigerator and noticed we were out of top-grade sirloin. So I ate your magazine!

It could use a little salt.

Michael Sauers
Box 2044
Tisdale, Sask.
CANADA SOE 1T0

Hmm . . . you don't suppose we went a little too far with that whole "top-grade sirloin" thing, do you? Gee, Michael, we hope you at least took the issue out of that plastic bag first . . .

Dear Marvel,

I would like to know if there will be a Silver Surfer volume of MARVEL MASTERWORKS and if so, when? How about the classic Steve Ditko Doctor Strange stories for MARVEL MASTERWORKS?

Rubiel Rivera
40 Avenue D #106
New York, NY 10009

Your wish is our command, Rubiel—or at least part of it is! Sorry, there are no plans just now for a Doctor Strange volume of MARVEL MASTERWORKS. But we're big fans of those old Stan Lee/Steve Ditko stories ourselves, so we'll certainly keep the thought in mind.

Still, you'll probably be happy to learn that among this year's additions to the MARVEL MASTERWORKS line will be a volume devoted to Captain America and one

concerning . . . the Silver Surfer! Surfy's volume will re-present the first five double-sized issues of his 1960s series by Stan Lee and John Buscema. And considering that those ten issues include not only his star-spanning origin but also the first appearance of the malevolent Mephisto, well, you might want to start saving your shekels now.

Dear MARVEL AGE MAGAZINE,

In one of the traditions of Marveldom, I am attempting to win a No-Prize.

In issue #81, the letter column stated that Captain America is not a mutant. I thought, okay.

Now I just bought MARVEL COMICS PRESENTS #47 and on page 14, it states that Captain America was around in World War II. But Captain America is roughly, what, thirty years old.

My explanation: Captain America has a *mutant* healing factor, much the same as Wolverine. He can't die. He's a mutant.

Mike Trzybinski
70 Country Lane
W. Seneca, NY 14224

Nice try, Mike, but no No-Prize this time around. Cap is a lot of things but he is most definitely not a mutant.

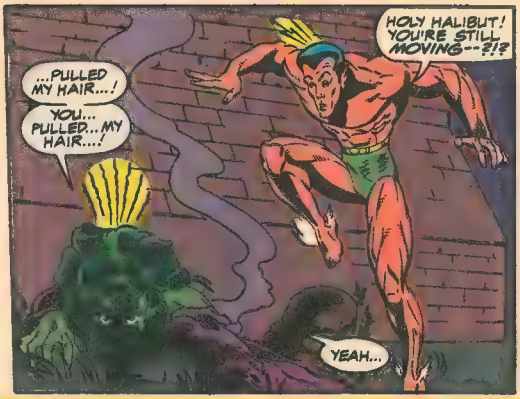
You're right, though, when you point out that he's a lot younger than most veterans of World War II. But the reason for that isn't that he has a mutant healing factor. You see, toward the end of the War, Cap was frozen in suspended animation, where he remained for years until the Avengers found him and thawed him out. Kinda makes you wonder if something similar happened to Dick Clark, doesn't it?

My, what a snappy yellow background! Whatever could it mean? You don't suppose that it might be announcing our LETTER OF THE MONTH, do you? You know, that letter that we think will be of particular interest to the rampaging hordes of Marveldom? The one we place against a snappy yellow background just like this one? Mmmm. . . could be.

We've actually picked *two* Letters of the Month this time around, because they both raise an issue that we think will most likely be familiar to just about everyone reading this column . . .

Dear Marvel Comics,

First, I would like to thank you for providing a wide assortment of creative stories and excellent artwork.



Among my favorite people at Marvel are Art Adams, Chris Claremont, Rob Liefeld, John Byrne, Frank Miller, Todd McFarlane, Jim Lee, Marc Silvestri, Ann Nocenti, and Louise and Walter Simonson.

I'm now fifteen years old and have been collecting comics for several years. You may even say that comic books have increased my love for art. I also enjoyed visiting the Marvel booth at the San Diego Comics Convention a few years ago.

But the main reason I'm writing this letter is because of my parents and other adults who criticize the fields of comic books and animation/cartoons. However, I believe that comics and cartoons are just other forms of storytelling. When some believe that comics and cartoons are for children, who do they think makes them? The also provide ways to stimulate our imaginations, which I believe is important when dealing with the stress created by reality. And how can you get more imaginative than with subjects such as the X-Men, Batman, Robotech, the Teenage Mutant Ninja Turtles, and Advanced Dungeons and Dragons?

In conclusion, I would like to thank you for sharing your worlds with me.

Daniel Camp
12616 Condor Dr.
Jacksonville, FL 32223

Dear Marvel,

I am fourteen years old and like to read and collect comics. I am not at an easy age to do this, considering that I am just making the change from junior high to high school. I live in a fairly small town with no comics shops near it, so I have to buy my comics from grocery stores and markets. You can imagine the looks some of the clerks give me, and some of my peers say things like "You're a little too old for that!" and "That's so immature!"

I just wanted to let you know that no matter what these people think, I will keep buying comics, and I hope that if anyone else has this problem they will too. Comics are a lot better to get into than drugs and crime!

Jon Black
1250 Melarkey St.
Winnemucca, NV 89445

Amen to that, Jon! We can easily sympathize with both of you, since we've gone through similar things ourselves in our lives, as have most of the comics professionals and aficionados that we know. Unfortunately, there are people out there who have trouble understanding the appeal of interests other than their own, and they can make life kinda tough sometimes. But then again, nobody ever said that being an individual would be easy.

Of course, it is a whole lot easier to stand up to pressure if you have other people around to share your interests. Given that it sounds like neither of you lives in an area where you could have easy access to comics specialty shops and other comics collectors whom you can chat with, you might want to think about striking up dialogues by mail with some of the Marvel Correspondents listed at the end of this letter column. As people go, they ain't half-bad, y'know?

Dear MARVEL AGE MAGAZINE,

I've got a question: Is THE SENSATIONAL SHE-HULK a comedy comic book (like ALF) or an adventure comic book (like THE INCREDIBLE HULK)? I'm asking because I was reading SHE-HULK #12 and it seemed more like a comedy than an adventure. I compared it to an issue of the She Hulk's old series and the contrast was amazing. I have to admit, I like the artwork of the new series better. But

the stories just don't grip me as well.

Also, I have two more questions. First, I was looking through some of my older comic books, and I noticed a comic book called WEIRD WONDER TALES. I was wondering if you could fill me in on this comic book series.

And my last question: Do I get the answers and info sent to my address, or do I have to go buy an issue of MARVEL AGE MAGAZINE and hope that my letter is there? (Not that I'm too cheap to buy it.)

Well, until Peter Parker leaves Mary Jane for the Kingpin, make mine Marvel!

Michael Perry
1225 Troy Rd.
Wilmore, KY 40390

Lots of questions there, Michael. Let's see if we can give you lots of anwers.

THE SENSATIONAL SHE-HULK is indeed an adventure series, but it's also a lighthearted, tongue-in-cheek comedy series. It's two, two, two comic books in one! Of course, that means that we try to maintain a balance between comedy and adventure, and we're sorry if you liked the old series' more purely adventure-oriented approach better, but an awful lot of people seem to like the new one just the way it is. Different strokes for different folks, as they say.

WEIRD WONDER TALES was a series back in the mid-1970s which featured classic tales of monsters and mystery that had originally been published back in those bygone days of the '50s before the Marvel Age of Comics had officially arrived. The series lasted for

twenty-two issues, and you might be interested to know that the last few issues featured the early adventures of a fellow by the name of Doctor Droom; ol' Droomy would later become better known as the Avengers' resident mystic, Doctor Druid!

And as for how we deal with mail sent to this column, well, we wish we could respond to each letter personally, but it's really impossible. MARVEL AGE MAGAZINE alone receives hundreds of letters every month, so if we tried to answer them all, we'd never have time to put out the magazine! Still, though, we do read and appreciate every single letter that's sent to us, since that's what tells us how you feel about what we're doing. So keep them coming, hear?

Ahem.

"Top-grade sirloin."

Seven, count 'em, seven mentions of top-grade sirloin in MARVEL AGE MAGAZINE #88. At the local market's current rate of $3.59 per pound (bone less), that comes to $25.13 plus tax.

Pay up, carnivores.

Kemberly Herding
307 Hawthorne Cir., #1
Mt. Prospect, IL 60056

All right, all right, Kemberly! We'll never mention top-grade sirloin in this column again! We'll become vegetarians! Sheesh!

Anyone for some macrobiotic tofu burgers?

And on that holistic, New Age-type note, we'll ring down the curtain on another lilting letter column. But before we go, let's take a minute to meet and greet another passel of MARVEL CORRESPONDENTS, those first-class folks from hither and yon who are looking for people with whom they can swap letters, postcards, and the occasional high-priority mailgram! Got a minute? Got a stamp? Then what are you waiting for? Drop one or two of 'em a line! It's as easy as eating a tofu burger, and almost as nutritious!

ANSWERS TO MARVEL TRIVIA QUIZ

1. B	5. D	9. C
2. D	6. C	10. C
3. D	7. B	11. B
4. B	8. B	12. A

MARVEL CORRESPONDENTS

If you'd like to be listed in this space yourself, simply send your name, address, age, and the titles of your three favorite Marvel series to Marvel Correspondents at the address atop this letter column. After all, you can never be too rich, too thin, or too unpopular with your local overburdened mail carrier!

Phil A. Jurczewski
9205 S. Ridgeway
Evergreen Park, IL 60642
Age: 16
Favorites: NEW MUTANTS, AVENGERS, IRON MAN

R.P.S.N. Follis Davison
U.S.S. Seattle AOE-3
F.P.O. N.Y. 09587-3014
Age: 19
Favorites: THE 'NAM, ALPHA FLIGHT, G.I. JOE

Troy Pracy
530 President Ave.
Sutherland, 2232
N.S.W., Australia
Age: 15
Favorites: X-FACTOR, X-MEN, AVENGERS

Justin Horton
3392 Kildare
Cleveland Hts., OH 44118
Age: 12
Favorites: G.I. JOE, X-MEN, FANTASTIC FOUR

Robert Adair
P.O. Box 8
Alderson, W. VA 24910
Age: 13
Favorites: X-FACTOR, X-MEN, NEW MUTANTS

John McEvoy
5840 N. Emerson Ave.
Indianapolis, IN 46220
Age: 14
Favorites: TRANSFORMERS, SPIDER-MAN, MARVEL SAGA

Bernie Wong
32 Hallam Rd.
Markham, Ontario
L3P 5Y9 Canada
Age: 13
Favorites: G.I. JOE, WEST COAST AVENGERS, PUNISHER

Russell Brodie
9 Trinity Crescent
Edinburgh, EH5 3ED
United Kingdom
Age: 13
Favorites: POWER PACK, X-MEN, AMAZING SPIDER-MAN

Donald "Doc" Vega
P.O. Box 39
Brooklyn, NY 11221

Seymour Manning
20 Langler Road
Kensal Rise
London NW10 5TL
ENGLAND
Age: 19
Favorites: IRON MAN, SILVER SURFER, HULK

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(Continued from inside front cover)

promise that we will do everything we can to continue making MARVEL AGE MAGAZINE your favorite publication about comics.

For those of you curious about the COMICS BUYER'S GUIDE, it's a weekly newspaper completely devoted to the wonderful world of comics edited by Don and Maggie Thompson. For a free copy write to:

SAMPLE COPY
COMICS BUYER'S GUIDE
700 East State Street
Iola, WI 54990

Be sure to tell 'em Marvel sent you, and just to irk them, tell 'em you're a Marvel Zombie and you're proud.

So now, without a single bit of anymore ado, here are the complete results for the 1989 COMICS BUYER'S GUIDE Fan Awards:

Favorite Comic Book Story: "A Lonely Place of Dying" in BATMAN #440-442, THE NEW TITANS #60-61 by Marv Wolfman, George Perez, Jim Aparo, Mike DeCarlo, and Bob McLeod.

SALICRUP'S SECTION

Favorite Comic Book: THE UNCANNY X-MEN

Favorite Limited Series: HAWKWORLD

Favorite Original Graphic Novel or Album: BATMAN: ARKHAM ASYLUM by Grant Morrison and Dave McKean

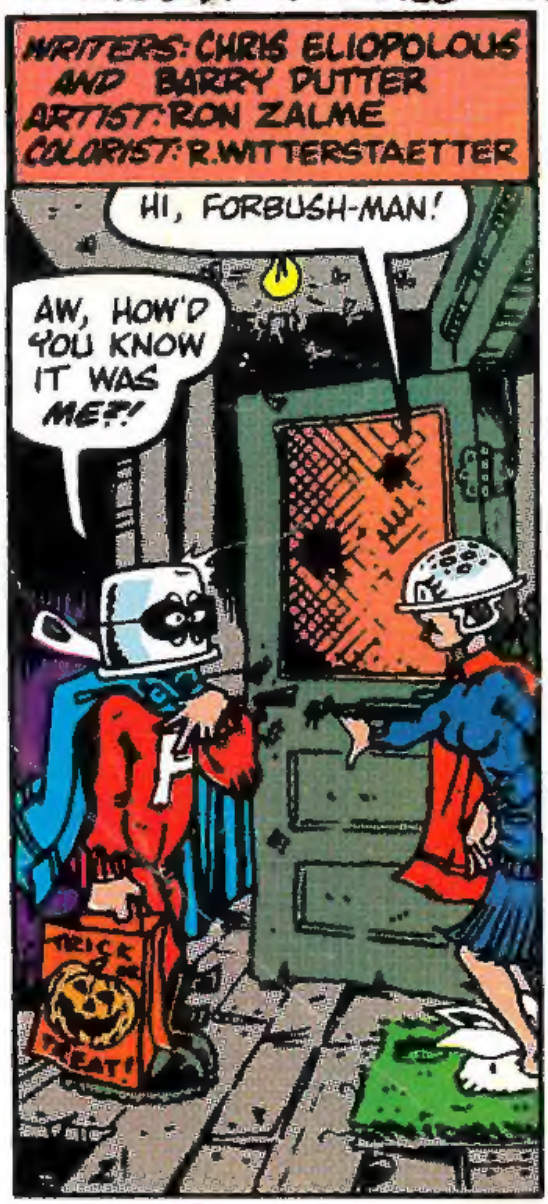
Favorite Reprint Graphic Novel or Album: X-MEN: DAYS OF FUTURE PAST

Favorite Editor: Dennis O'Neil
Favorite Penciler: Todd McFarlane
Favorite Inker: Terry Austin
Favorite Colorist: Glynis Oliver
Favorite Letterer: Rick Parker
Favorite Cover Artist: Todd McFarlane
Favorite Writer: Chris Claremont
Favorite Character: Spider-Man
Favorite Publication about Comics: MARVEL AGE MAGAZINE

So that's it! We'll be running the ballot for the 1990 COMICS BUYER'S GUIDE in a few issues, so until then, this is America's third favorite comic book editor saying, if I'm such a Spidey expert how come I can't get past the second level of the Spider-Man Game Boy video game?

—Jim Salicrup

THE 1990 MARVEL AGE® CALENDAR


WRITERS: CHRIS ELIOPOLOUS AND BARRY DUTTER
ARTIST: RON ZALME
COLORIST: R. WITTERSTAETTER
HI, FORBUSH-MAN!
AW, HOW'D YOU KNOW IT WAS ME?!
TRICK OR TREAT!

WEDNESDAY
THURSDAY
FRIDAY
SATURDAY
2
YOU MEAN THIS IS THE ROGUE'S GALLERY?
3
HI! I'M EPIC EDITOR MARC McLAURIN AND IT'S MY B-DAY. AN EPIC EVENT.
4
MAGNETO AS A CHILD...
5
HI!
6
9
ARF?
10
THE WATCHER'S NEW HOBBY-- BIRD-WATCHING!
12
DO YOU NEED BINOCULARS?
NO, THANKS. DOIN' JUST FINE!
IT'S OUR AD DEPT.'S RITA ADELSTEIN'S B-DAY!
13
HAPPY BIRTHDAY!
16
HEY! ISN'T IT THOR INKER JOE SINNOTTS BIRTHDAY?
17
YES, AND IT'D BE A SIN NOTT TO READ MY BOOK!
18
YESTERDAY WAS TRANSFORMER'S LETTERER JIM MASSARA'S B-DAY!
19
20
23
24
IT'S JUNE BRIGMAN'S BIRTHDAY!
25
I'M GONNA THROW YOU IN THE BRIG, MAN!
26
:OLP:
YESTERDAY WAS LARRY LEIBER'S B-DAY!
27
...OR WAS IT BIDET?
30
IT'S ALL-HALLOW'S EVE! MY FAVORITE NIGHT!-- BE SEEING YOU!
31
HOWARD THE DUCK'S REVENGE:
HEY, CAP! PUNISHER! --AT LEAST MY MOVIE CAME OUT!
WHEN ARE YOUR MOVIES COMIN' OUT?
UM... ER. WELL... AHEM.
YA SEE, IT'S LIKE THIS... UM... AH-- WELL...